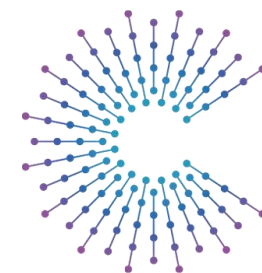




Entertainment Working Stream Immersive Gaming.

Bi-weekly

14.11.2024



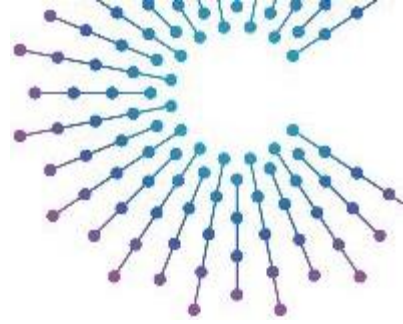
COVESA

Motivation.



CONFIDENTIAL

Immersive Gaming.



Definition API between Gaming and “Vehicle” to be able to leverage vehicle interior for immersive gaming experience (using lights, seats, climate, etc.)

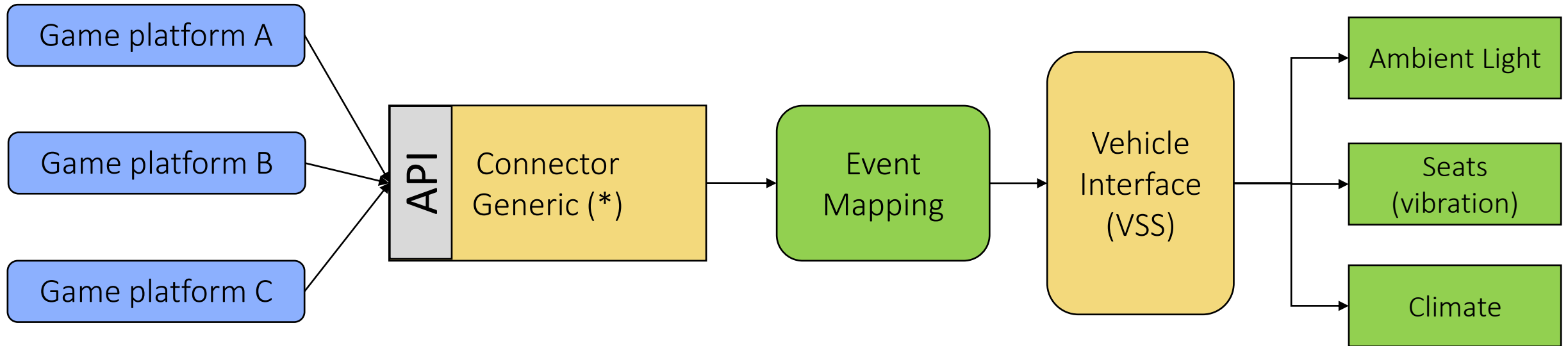
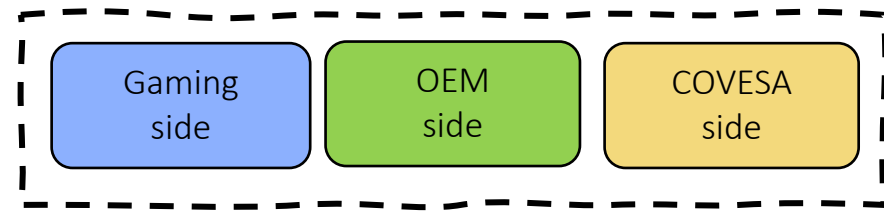
Why? **Why is it important for vehicles?**

Perfect usage of vehicle actuators for a better entertainment experience than in your own living room.

With a standardized API a scalable solution between Game / Plattform providers and vehicle OEMs is possible.

What? **COVESA Entertainment Working Group to realize an API and a reference implementation for Immersive Gaming.**

Concept proposal for discussion.



(*) candidate for standardization in COVESA

Immersive Gaming.

Next steps.

1. Alignment within Entertainment working group regarding goals
2. Concept / architecture discussions
3. API proposal

Thank you.