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CDL Project Status Update

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May 11, 2017 | KREG

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CDL Project Status Overview



CDL Project Status Overview

- Registered as P2-PC in Miranda release (11.0)
- CDL concept demo is integrated into GDP12

• Focusing on implementing proof of concept for AC



CDL Project Status Overview



Integrate CDL Into GDP12

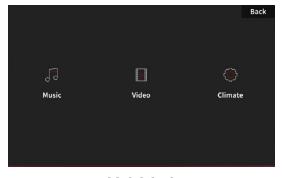
• CDL concept demo code is integrated into GDP12

- Source code is available :
 - <u>https://github.com/GENIVI/car-data-logger/tree/proof-of-concept</u>



Integrate CDL Into GDP12

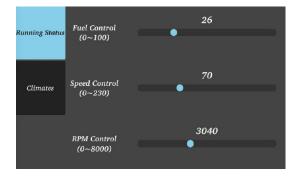
• CDL concept demo is designed to run on 3 GDP devices



AV Unit



CDL / Cluster Unit



Vehicle Data Generator Unit

- It is available run with:
 - Desktop (X86, All units together)
 - 2 GDP devices (CDL/Cluster, AV) + Desktop (Vehicle Data Generator)



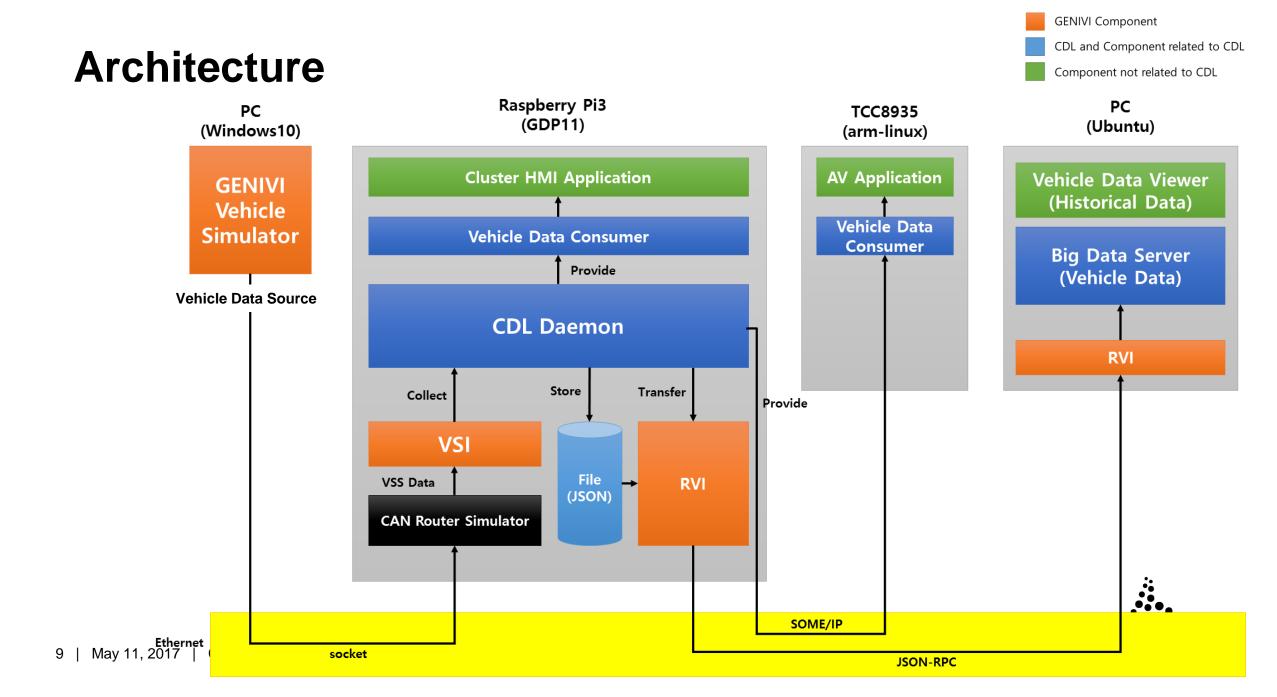
Details of PoC Implementation



Goal

- Is to integrate as many GENIVI components as possible into CDL
- PoC of CDL is implemented using:
 - Vehicle Simulator
 - VSS / VSI
 - RVI_Core
 - CommonAPI DBus/SomeIP





GENIVI Vehicle Simulator

• Vehicle Simulator as a vehicle data source



- Data Example
 - "EMSSetSpeed, 0.0000, 29.36198\
 EngineSpeed, 800.0001, 29.36198\nGearPosActual, 1.00, 29.36198\nGearPosTarget, 1.00, 29.36198\nAcceleratorPedalPos, 0.0000, 29.36198\nDeceleratorPedalPos, 0.0000, 29.36198\nRollRate, 0.0693, 29.36198\nSteeringWheelAngle, 0.0000, 29.36198\nVehicleSpeed, 0.0038, 29.36198\nVehicleSpeedOverGnd, 0.0038, 29.36198\nWheelSpeedFrL, 12.9269, 29.36198\nWheelSpeedFrR, 11.8869, 29.36198\nWheelSpeedReL, -1.4984, 29.36198\nWheelSpeedReR, -2.5402, 29.36198\nYawRate, 0.0014, 29.36198\n"



VSS (Vehicle Signal Specification)

• Specifies vehicle signals

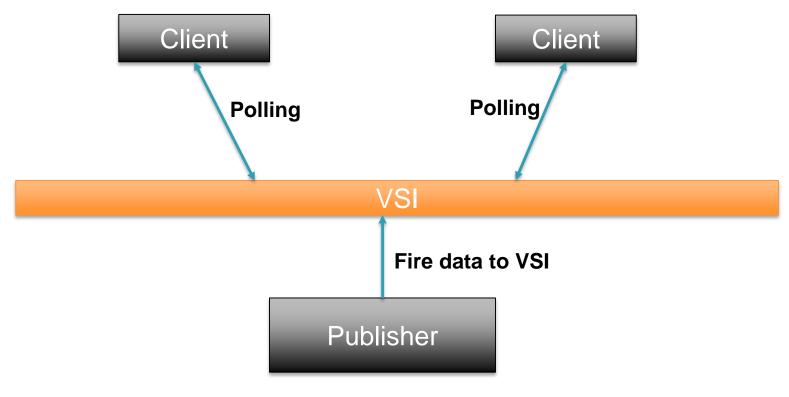
```
"Speed": {
    "description": "Vehicle speed, as sensed by the gearbox.",
    "min": -250,
    "max": 250,
    "type": "Int16",
    "id": 63,
    "unit": "km/h"
},
```

 CDL daemon collects vehicle data and validates collected data referring VSS information (min/max value ranges)



VSI (Vehicle Signal Interface)

• Framework for data sharing using shared memory





Configuration File for Data Collection

• Specify data collection cycle or by event





Store Data to File

- It can be stored various format
- For this PoC, because of ease of debugging, stores collected data to JSON format

{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014342948"},
		"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014343148"},
{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014343148"},
{"id":"63",	"value":"",	"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014343348"},
{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014343348"},
{"id":"63",	"value":"",	"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014343548"},
{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014343548"},
{"id":"63",	"value":"",	"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014343748"},
{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014343748"},
{"id":"63",	"value":"",	"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014343948"},
		"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014343948"},
		"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014344148"},
		"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014344148"},
· · · · · · · · · · · · · · · · · · ·		"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014344348"},
		"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014344348"},
		"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014344548"},
		"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014344548"},
		"name":"Drivetrain.Transmission.Speed", "type":"5", "unit":"km/h","valid_state":"0", "time_stamp":"1493014344748"},
{"id":"54",	"value":"",	"name":"Drivetrain.InternalCombustionEngine.RPM", "type":"2", "unit":"rpm","valid_state":"1", "time_stamp":"1493014344748"},



Configuration File for Data Store

- Data store location
- Maximum file size
- Storage usage size
- Storage management period
- Transaction size

"DataStoreLocation": "/tmp/cdl", "MaxFileSize": "100", "MaxStorageSize": "100000", "MaxFileExpirePeriod": "60", "TransactionBufferSize": "20"



Provide Data to On-board Components

- Component that wants to use vehicle data can receive desired data using CDL Client API
- CDL provides vehicle data through DBus or SOME/IP using CommonAPI
- The client can register the data that it wants to receive so that it can receive data when the value is updated or changed.



```
<**
    @description : register and authenticate client
**>
method registerClient {
   in {
        <**
            @description : key for authentication. key could be private ssh key, password, ...
        **>
        String key
    }
   out {
        <**
            @description : handle for client. the value of handle is 0, when registration and authentication failed
        **>
        ClientAPITypes.Handle handle
        <**
            @description : registration result authentication
        **>
        ClientAPITypes.ResultCode result
    }
}
```



```
<**
    @description : set id list for listen. only specified data will notified to client
**>
method setListenData {
   in {
        <**
            @description : handle obtained when registering client
        **>
        ClientAPITypes.Handle handle
        <**
            @description : signal name list to listen
        **>
        String [] signalNameList
        <**
            @description : updated = notify data when data is updated.
                           changed = notify data when data is changed only
        **>
        ClientAPITypes.NotifyType type
    }
   out {
        <**
            @description : result for request
        **>
        ClientAPITypes.ResultCode result
    }
}
```



```
<**
    @description : get single data instantly
**>
method getData {
   in {
        <**
            @description : handle obtained when registering client
        **>
        ClientAPITypes.Handle handle
        <**
            @description : name of data
        **>
        String signalName
    }
   out {
        <**
            @description : result of request
                           data will be notified to client via broadcasting
        **>
        ClientAPITypes.ResultCode result
    }
}
```



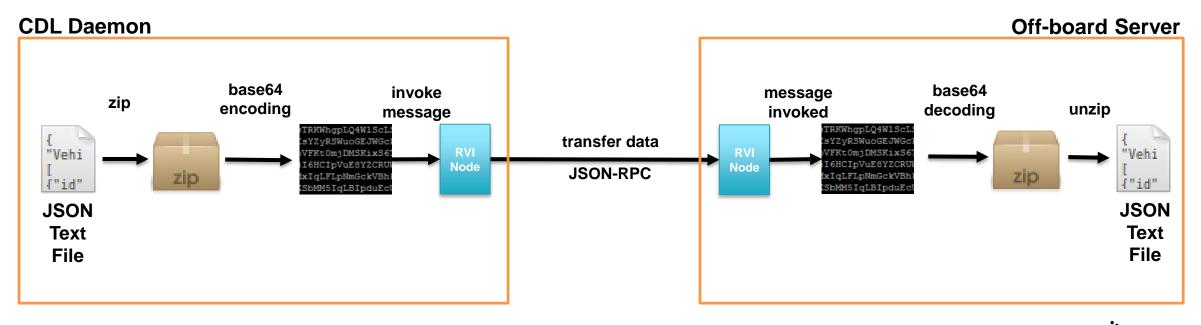
```
<**
            @description : notify data to client
         **>
        broadcast notifyData selective {
            out {
                 <**
                     @description : name of data
                 **>
                 String signalName
                 <**
                     @description : type of data
                 **>
                 ClientAPITypes.Types type
                 <**
                     @description : unit of data
                 **>
                 String unit
                 <**
                     @description : value of data
                 **>
                 ClientAPITypes.CDLValue value
                 <**
                     @description : timestamp of data
                 **>
                 UInt64 timeStamp
            }
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```

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Provide Data to Off-board Server

• Using RVI_Core, transfers stored data to off-board server



Further Implementation



To complete PoC for AC

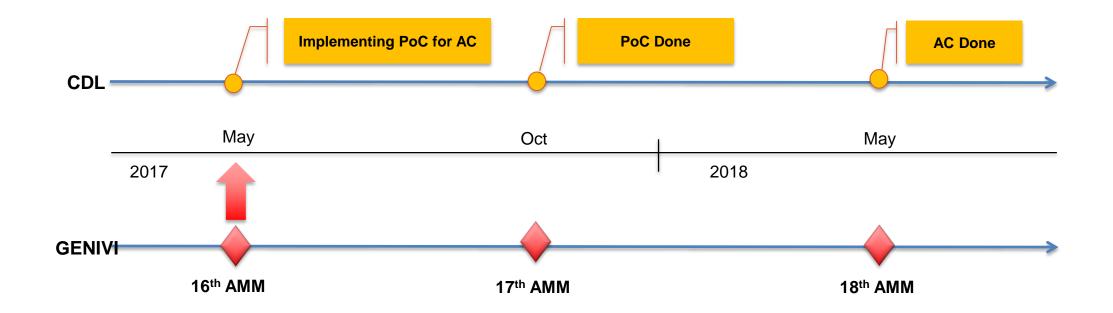
- Collect event data using VSI
- Regular expression on data collect configuration
- Client authentication of CDL Client API
- Transfer data using RVI_Lib (written in C)
- Data encryption
- Improve performance



Roadmap



CDL Project Roadmap

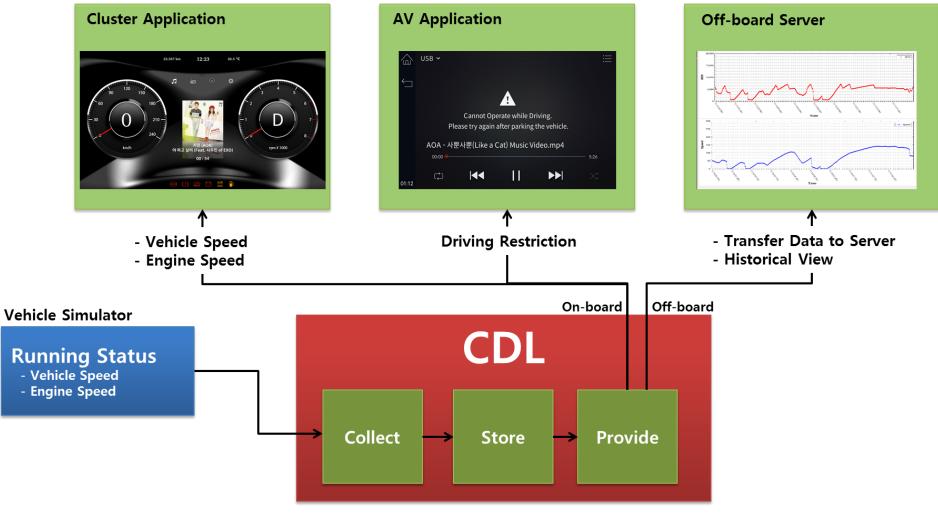




CDL Showcase for 2017 Spring AMM



Use Cases



GENIVI

Thank you!

Visit GENIVI at <u>http://www.genivi.org</u> or <u>http://projects.genivi.org</u> Contact us: <u>help@genivi.org</u>

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