



Consolidated Display System with XenGT

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Woosung Rain Kim / SW Architect
Honggul Jun / Project Leader
LG Electronics

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1. Background

- The smart space for users is expanding over home and especially car, which is the second most friendly space
- The automotive cockpit is constantly challenged to deliver optimum solutions which can effectively provide valuable support to driving and help create a comfortable and safe environment inside the vehicle.



2. Automotive Cockpit Trend

Stand-alone

- Separated Functionality
- No Information Sharing
- Straightforward HMI*



Connected

- Cross-function Multiple Display
- Information Sharing
- Complicated HMI



Integrated

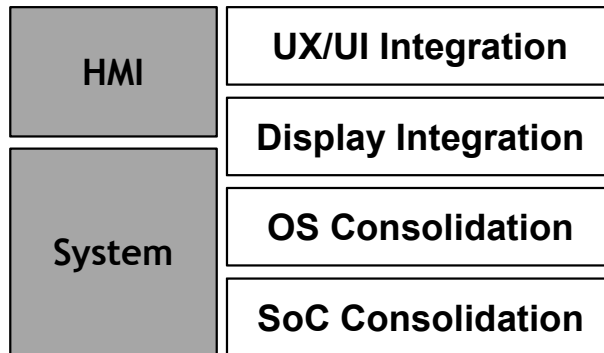
- Free form Large Display
- Multiple information Integrated
- Intuitive HMI



* HMI: Human Machine Interface

3. Advantages & Requirements of Consolidated Display System

Advantages



Benefits

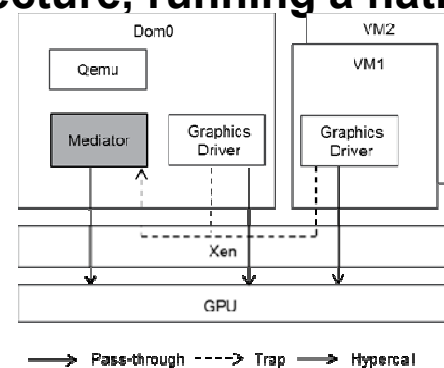
- OEM Collaboration for UX Differentiation
- Full Re-configurable value creation
- Safety & Convenience with Reliability
- Efficient Resource Management (CPU & GPU)

Requirements

- Cluster and IVI can be concurrently displayed on one display.
- Cluster and IVI system can share GPU to show graphical and multiple infotainment.
- They can communicate with each other for display consistency.
- IVI can exploit HMI such as touch.

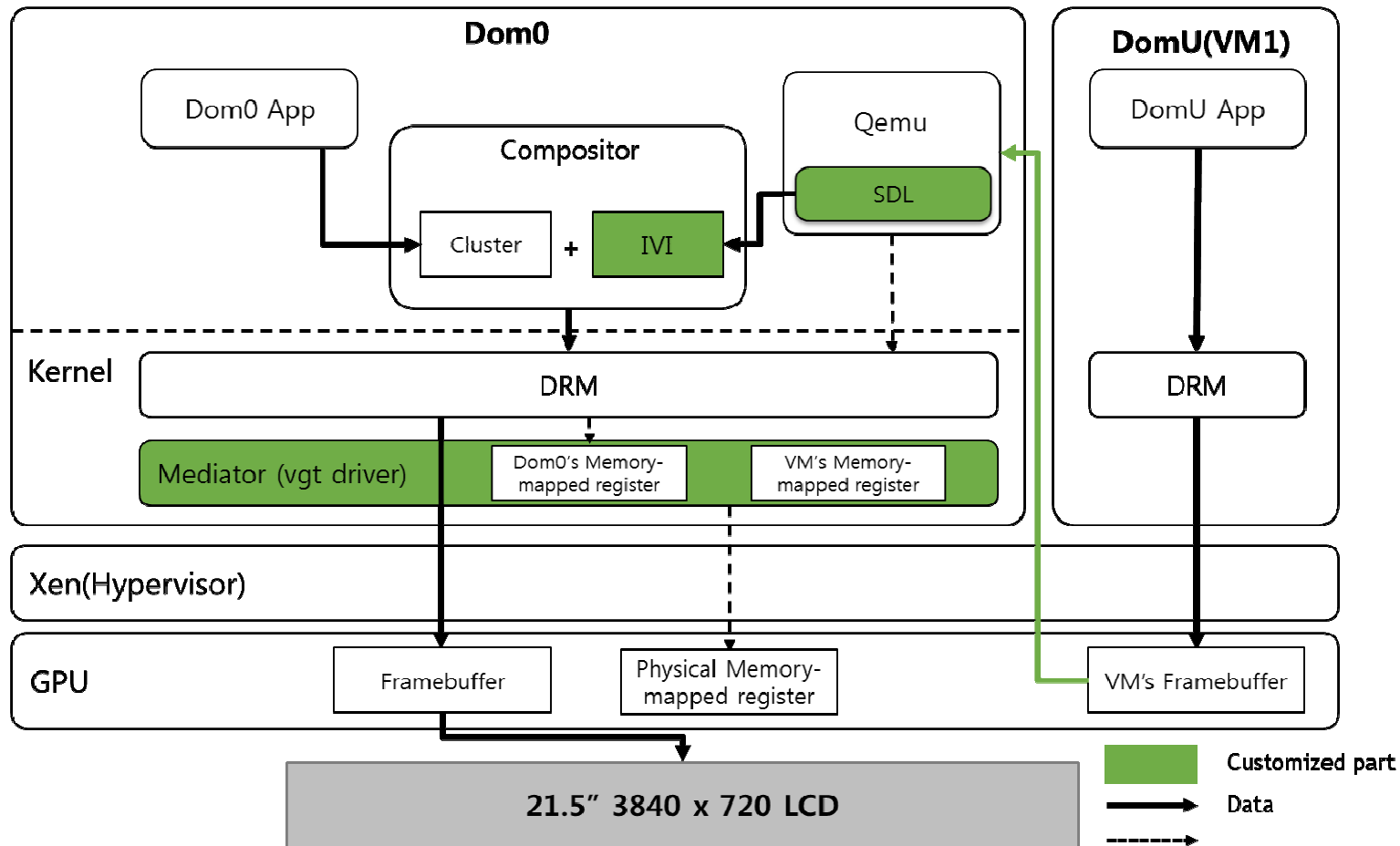
4. GPU virtualization of XenGT

- **XenGT is a GPU Virtualization Technology.**
 - **Qemu** is an emulator that supports virtualization when executing under the Xen hypervisor. The Xen uses Qemu to emulate PC hardware, including BIOS, IDE disk controller.
 - **Dom0** is a privileged domain which contains drivers for hardware, as well as the toolstack to control VMs. Domain 0 is often referred to as Dom0.
 - **VM** is unprivileged domain with no access to the hardware.
 - **Xen** is an open-source (GPL) type-1 or baremetal hypervisor.
- **XenGT implements a mediated pass-through architecture, running a native graphic driver in VMs to achieve high performance.**



<https://01.org/xen/blogs/srclarkx/2013/graphics-virtualization-xengt>

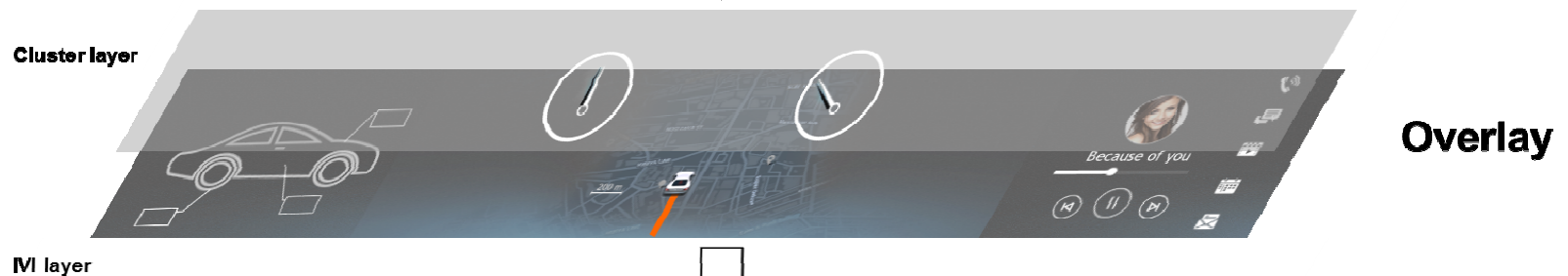
5. Graphic overlay architecture using XenGT



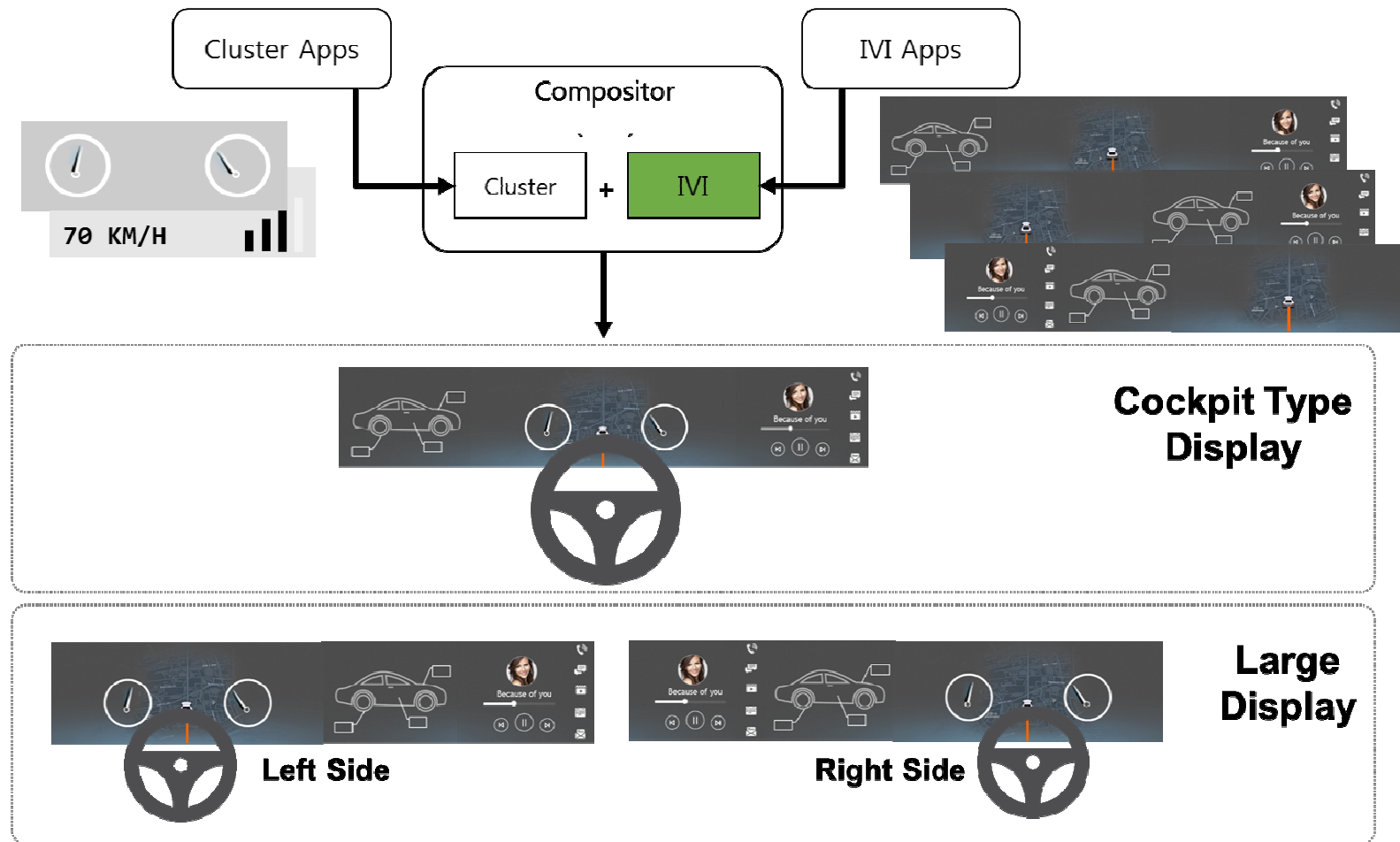
| Factor | Feature |
|--------|---------------------|
| CPU | Intel Core i3-4010U |
| Mem | 8G RAM |
| Hyp | XEN 4.3.1 (73.11.6) |
| OSs | Ubuntu 14.04 |

6. Overlay

※ This figure is not real image because the output is a LGE confidential.

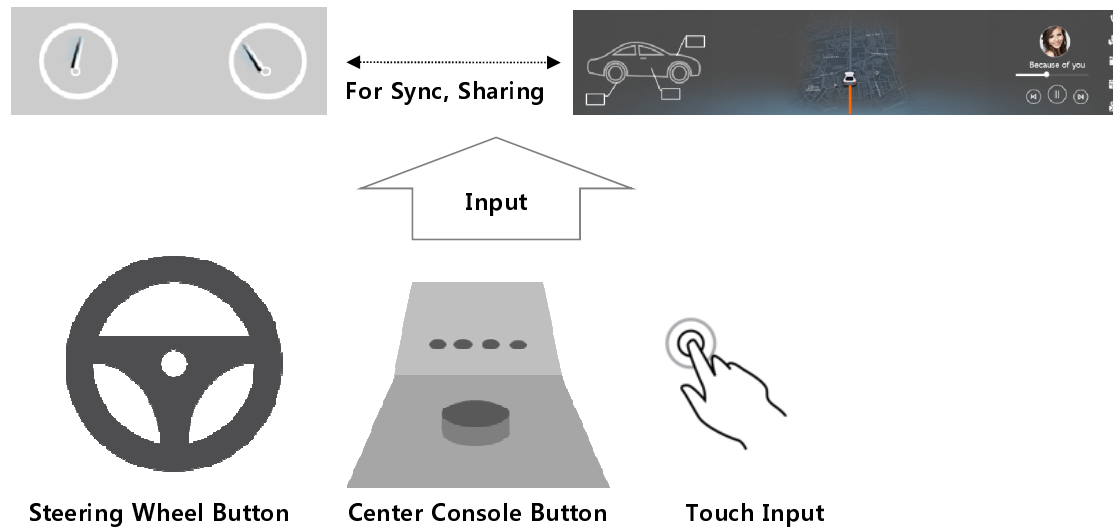


7. Deployments



8. What else?

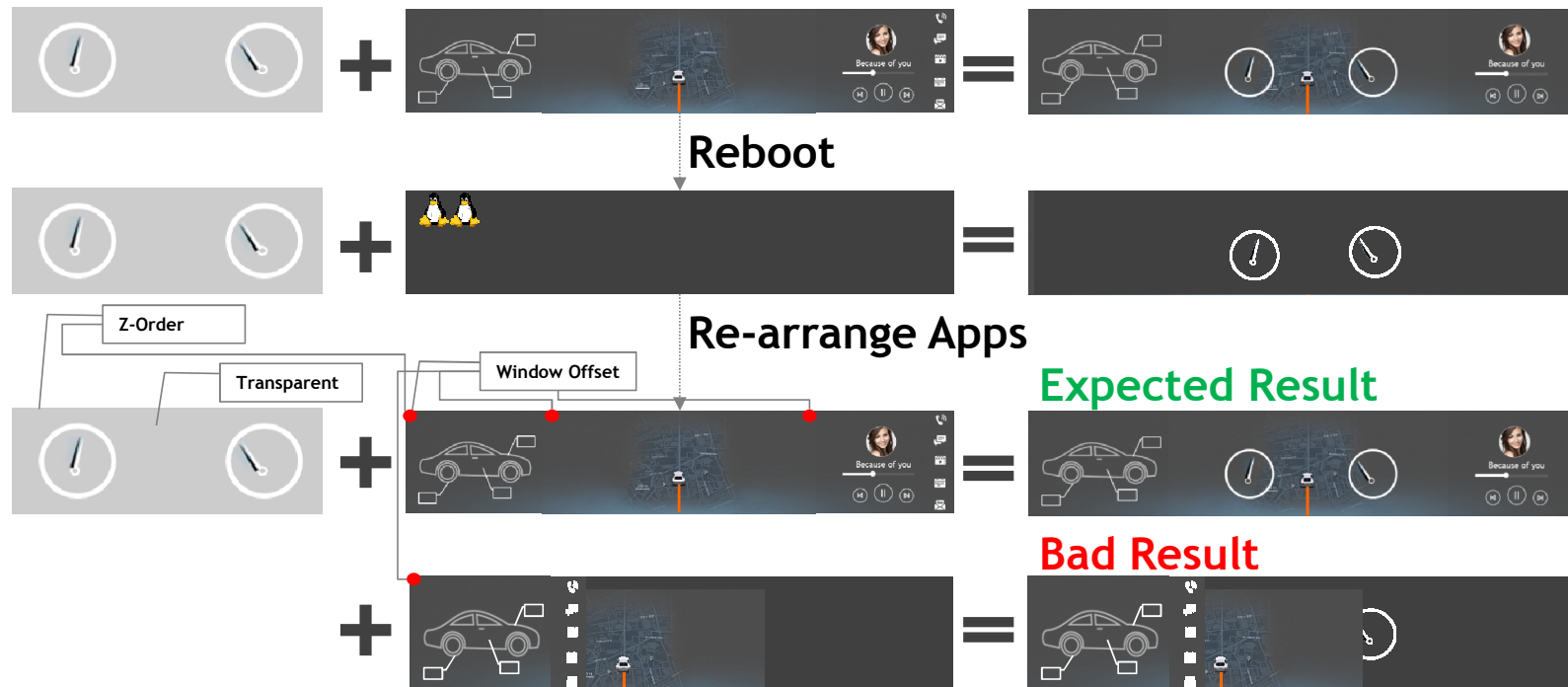
- **Communicate between Cluster and IVI, to support various Input systems**



- **Why X11?**
 - ✓ At that time prefer quick feasibility about consolidation display
 - ✓ Technical restriction that is SDL version.
- **Finally, replacement to Wayland on desktop shell. But there are some issues.**
 - ✓ Window bar, Z-order and offset setting.

9. Reloaded Apps

- Reboot scenario of IVI System



- Failover of IVI on top of virtualization

- ✓ Weston on Cluster system
- ✓ Reload apps of IVI after reboot

10. Conclusion

- **Composite system is very important for rich UI/UX and reconfiguration.**
 - Transparent, Windows Offset and Z-Order
- **Light weight compositor for reduce the resource of system.**
- **Consolidated display system is based on virtualization technology.**
- **Cluster and IVI system can directly access to GPU for graphical and multiple information integration.**
 - GPU Virtualization for graphic performance between Cluster and IVI.
- **The cluster and IVI screen are overlaid, it allows us to use digital cluster and IVI at the same time.**
- **Next Step for Feasibility of affordable consolidation display system**
ARM SoC / Hypervisor / GPU Virtualization / Wayland, Weston, IVI Extension