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Agenda

- Developing a connected feature
- Technical overview of joynr
- joynr use cases @ BMW
- joynr's development model



Developing a connected feature



Requirement 1: Communication





Requirement 1: Communication





Requirement 1: Communication









MQTT is a publish-subscribe-based "lightweight" messaging protocol for use on top of the TCP/IP protocol.



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Requirement 2: Interface and Datatypes

geocast:

- subscribe to sampleapplication/TRAFFIC to receive traffic updates
- subscribe to sampleapplication/ACCIDENT to receive accident overlays

ACCIDENT contains:

- Iocation
- numberOfLanesBlocked
- Direction

TRAFFIC contains...





Requirement 3: Send commands and associate responses

trigger topics:

- trigger is sent on sampleapplication/\$VIN containing triggerId
- response is sent on sampleapplication/responses with triggerId

vehicle sends detected accidents:

- detected accident is sent on sampleapplication/accidentdetected
- response is sent on sampleapplication/\$VIN/accidentdetected







Requirement 4: Data serialization

















Requirement 5: Interface versioning

ACCIDENT events extended to support autonomous driving :

blockedShape: raster outlines the areas of lanes affected

geocast:

- subscribe to sampleapplication/TRAFFIC to receive traffic updates
- subscribe to sampleapplication/v2/ACCIDENT to receive accident overlays







Requirement 6: Security

Message integrity must be guaranteed to prevent spoofed accident warnings from being disseminated in the system.







Requirement 6: Privacy

Data privacy law in effect, VIN cannot be longer used in MQTT topic.

Solution: Adding a layer of indirection.





Resulting stack

- · For this specific use case
- Other applications have similar requirements





Our generalized solution

joynr is a fault-tolerant, typed communications-middleware **abstraction** framework for applications and services deployed to vehicles, consumer devices and backend servers that need to interact with each other.



Technical overview of joynr



High level architecture – Global communication

The joynr network is structured in interconnected clusters:





High level architecture – local communication

- each cluster is managed by a cluster-controller
- maintains the connectivity to the outside world
- acts as a message broker
- provides a discovery service for nodes connected to it





High level architecture – local communication

- each node is
 - either a provider implementing an interface
 - or a proxy accessing an interface.
- multiple providers can implement the same interface within a cluster





Message routing

- joynr is an overlay network
- each node has its globally unique identifier





Technical details

- implementations currently exist in
 - C++
 - Java / JEE
 - JavaScript
- based on Franca IDL
- currently supports WebSockets, HTTP and MQTT as transport layers



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joynr use cases @ BMW



joynr use cases @ BMW

- Unidirectional uploading of data
- Dissemination of information to a multitude of receivers
 - Multicasting
 - Geocasting
- RPC in both directions
 - Trigger actions on vehicle remotely
 - Access backend data on demand from vehicle
- intra-ECU communication



joynr's development model



Development model

- joynr is an open source project: https://github.com/bmwcarit/joynr
- licensed under Apache 2.0
- development and maintenance by BMW Car IT GmbH
- contributions and pull requests are welcome!



Thank you!

Visit joynr at <u>http://joynr.io</u> Contact us: joynr@bmw-carit.de

