



Qt WebAssembly

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WebAssembly (Wasm)

- › WebAssembly is a bytecode format intended to be executed in a web browser
 - › Allows applications to be deployed to a device without any going through any explicit installation steps
 - › Device needs to have a compliant web browser

- › The applications will be running inside a secure sandbox in the web browser
 - › Appropriate for apps that do not need full access to device capabilities but benefits from zero-installation process

Example use cases

- › Shared HMI
- › Car companion apps (targeted to passengers)
 - › Benefits zero installation, temporary usage
 - › Remote control for radio tuner, volume etc. from the rear seat
 - › Diagnostics, vehicle information

WebAssembly and Qt

- › Qt WebAssembly makes it possible to build Qt applications as WebAssembly modules
 - › Target Qt applications to run on all major web browsers
 - › Currently in development, a second tech preview is scheduled for release with Qt 5.12.0

WebAssembly and Qt

› Requires Emscripten

- › Toolchain for compiling to asm.js and WebAssembly
- › Built using LLVM compiler infrastructure
- › Known good version for Qt: 1.38.1

› Getting the code

- › The Qt sources can be downloaded from the Qt Account or checked out manually from git repositories

Supported Qt modules

- › Qt modules for WebAssembly (5.11 TP)
 - › QtBase (Qt Core, Qt Gui, Qt Graphics)
 - › QtDeclarative (Qt Qml, Qt Quick)
 - › Qt Graphical Effects
 - › Qt Quick Controls
 - › Qt Quick Controls 2
 - › Qt Svg
 - › Qt Web Sockets
 - › Qt Charts

Building Qt for WebAssembly

- › Get Emscripten

- › Supported host platforms: Linux, MacOS, Windows Subsystem for Linux

- › Configure and build Qt

- › `./configure -xplatform wasm-emscripten -developer-build -release -static -no-feature-thread -nomake tests -nomake examples -no-dbus -no-headersclean -no-ssl -no-warnings-are-errors`
- › `make`

Building and running Qt application

- › Build like any other Qt application
 - › `/path/to/qmake && make`
 - › Generates `.wasm`, `appname.js` and `appname.html`

- › Run your Qt application
 - › Start a web server (`python -m SimpleHTTPServer`)
 - › Open `localhost:8000/appname.html` in a web browser
 - › Or use `/path/to/emscripten/emrun -browser=firefox appname.html`

Supported browsers

- › Mainly developed and tested on desktop
 - › Chrome, Firefox, Safari
 - › Firefox (nightly) has the most performant wasm compiler
 - › Some mobile testing is done in Android and iOS

Footprint (download size)

- › Wasm modules can be large, but compress quite well
 - › Compression is typically handled on the server side using standard compression features
 - Server compresses automatically
 - Provides pre-compressed version of the files
 - › No need to have special handling of wasm files

Some known issues

- › Disabled threading support in WebAssembly
- › Nested event loops are not supported
 - › No `QDialog::exec()` or new `QEventLoop` objects
- › No access to system fonts
 - › Apps need to distribute their fonts in `.qrc` for example
- › Qt renders to canvas, not using any other DOM elements
 - › Accessibility (screen readers) are not supported, text inputs won't trigger VKBs
- › All known issues
 - › <https://bugreports.qt.io/browse/QTBUG-63917>

Demos

- › QtWebAssembly demos available
 - › <https://msorvig.github.io/qt-webassembly-examples/>

