

Presentation

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Connected Cars: Perspectives to 2025

IHS Automotive Technology April 27, 2016

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IHS AUTOMOTIVE driven by POLK



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Connected Cars: Perspectives to 2025

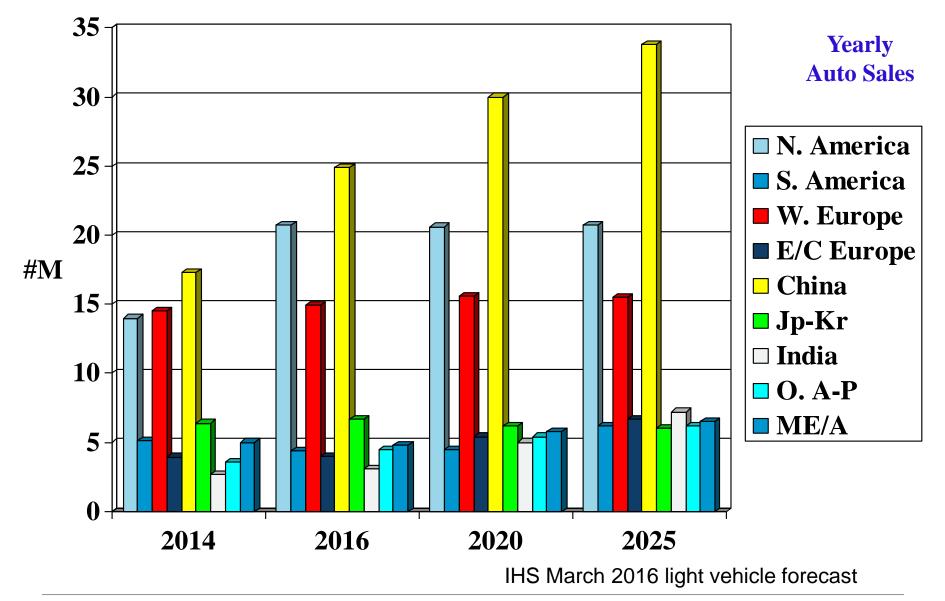
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Auto Sales and Motorization

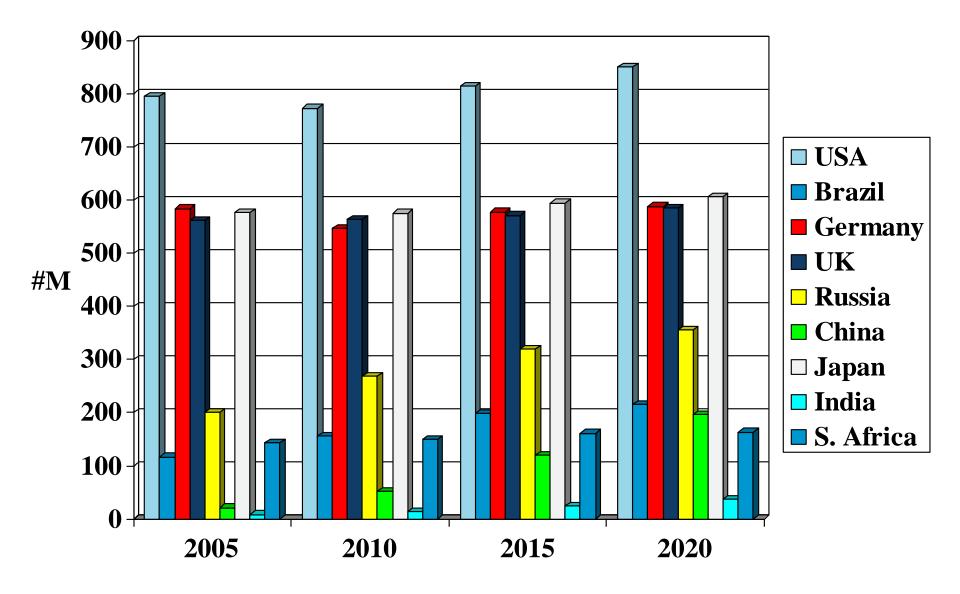
- Infotainment: Growing Platform Importance
- Connected Cars: Opportunities & Threats
- Self-driving Cars vs. Driverless Cars: Revolution
- Summary Perspectives

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Auto Sales by Region



Motorization: Autos In-Use per 1,000 People



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Semiconductor Chip Advances: Auto Impact

2035 Auto Impact Capabilities • Moore's Law: 81924X • DRAM: 2 Tbit Chip advances will • NAND: 256 Tbit **2030 Auto Impact** have tremendous auto • MCU Speed: 108X Moore's Law: 1024X impact even if annual • DRAM: 256 Gbit chip improvements • NAND: 16 Tbit slow down! • MCU Speed: 36X **2025 Auto Impact** Moore's Law: 128X DRAM: 64 Gbit • NAND: 2 Tbit • MCU Speed: 12X 2020 Auto Impact Moore's Law: 16X DRAM: 8 Gbit • NAND: 256 Gbit Take-away: • MCU Speed: 3.5X Automotive System on Chips **2015 Auto Impact** (SoC) will have amazing Moore's Law: 1X capabilities in a decade or two. DRAM: 512 Mbit Future software will take full NAND: 16 Gbit advantage of such capabilities! MCU Speed: 1X

Auto Industry and Software Impact

Every company has a structure similar to phases shown below:



Software and apps impact all phases of most product

Create	Make	Market	Car Use
 Very expensive 	No SW BoM cost	 SW=features 	 Bug-fixing needed
 Long development 	 Some royalty costs 	 Features sell cars 	 SW maintenance
 Difficult testing 	 Mfg.=SW loading 	 SW is upgradable 	 Connected car growth
Never bug-free	 Loading flexibility 	 Upgradable features 	OTA SW updates

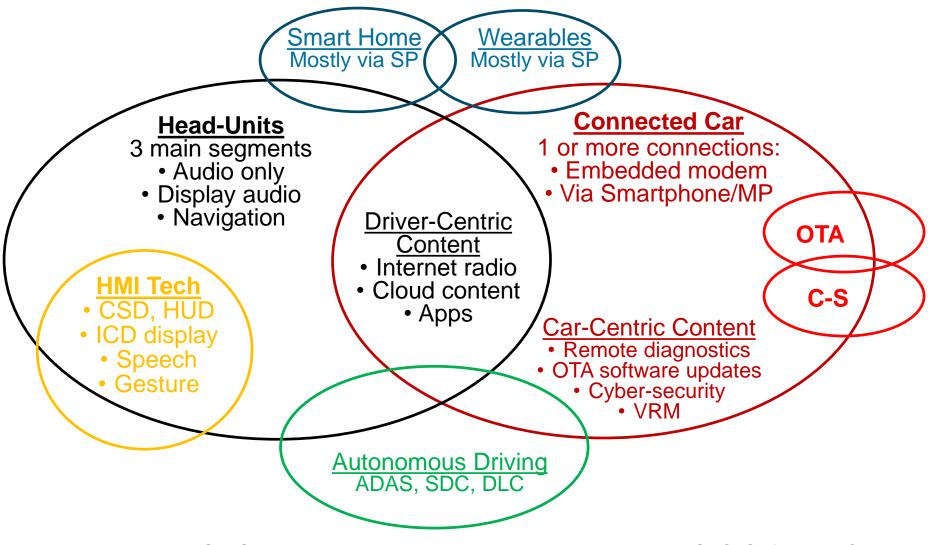
Take-away: Lower software development cost is key:

- Re-usable software platforms are needed to lower development costs
- Over-the-air software updates needed for bug fixes & cyber-security

BoM=Bill of Material; SW=Software; OTA=Over-the-Air

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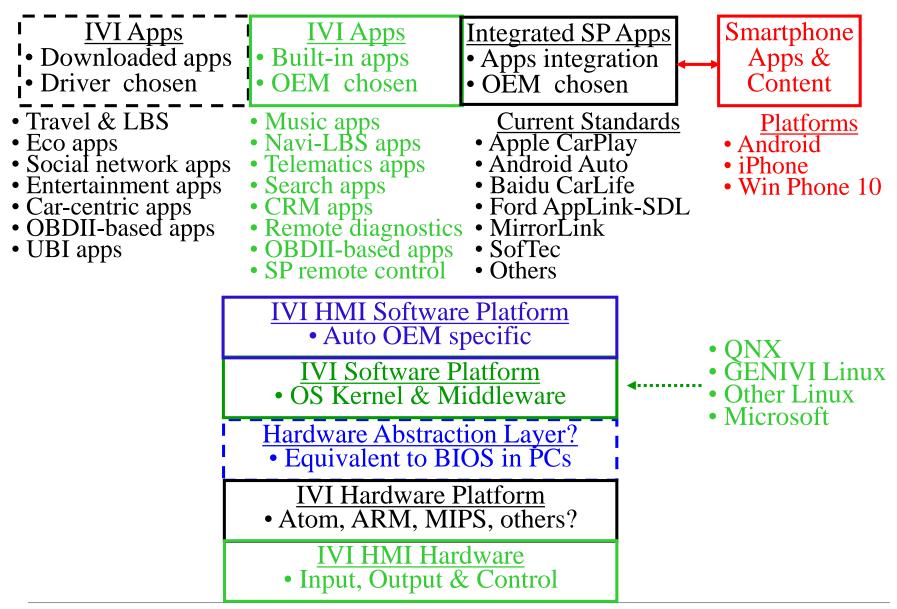
Infotainment: Connected Car vs. Head-Unit



MP=Mobile Phone; SP=Smartphone; VRM=Vehicle Relationship Management; SDC=Self-Driving Car; DLC=Driverless Car; OTA=Over-the-Air; C-S=Cyber-Security

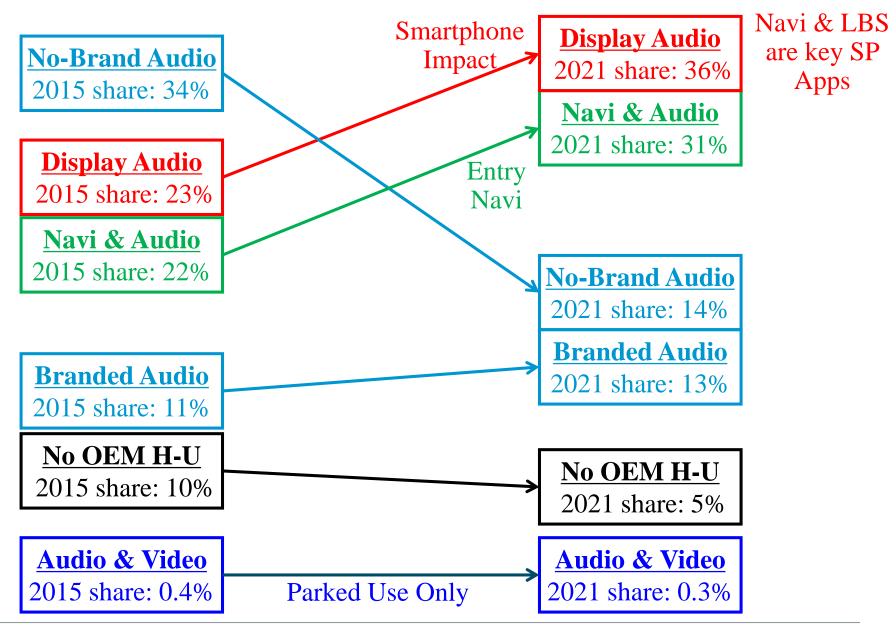
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Infotainment Apps: Big Picture



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Head-Unit System Trends

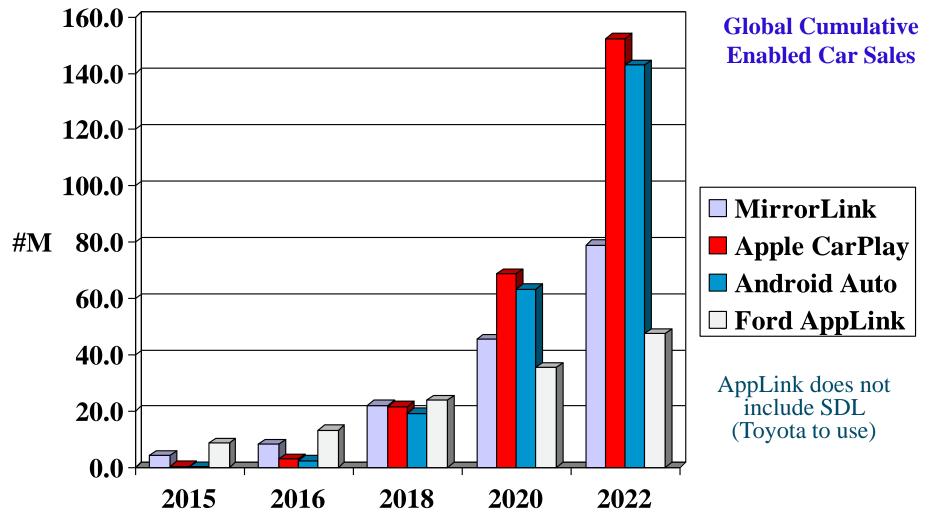


Smartphone Apps Integration: Status

	CarPlay	Android Auto	MirrorLink	AppLink-SDL
OEMs Brands	16 OEMs 24 Brands	16 OEMs 42 Brands	6 OEMs 12 Brands	2 OEMs 3 Brands
Key OEMs with Availability	BMW, Daimler, FCA, GM, Honda, Hyundai, Mazda, Mitsubishi, Nissan, PSA, Renault, Subaru, Suzuki, Volkswagen, Volvo	BMW, Daimler, FCA, GM, Honda, Hyundai, Mazda, Mitsubishi, Nissan, PSA, Renault, Subaru, Suzuki, Volkswagen, Volvo	Daimler GM Honda PSA Toyota Volkswagen	Ford Toyota
Car Models	116	122	66	28
SP OS	iOS	Android	Android, Symbian	iOS, Android
Apps	30	55	12	12+

SDL=Smart Device Link; SP=Smartphone; OS=Operating System

Smartphone Apps Integration: Enabled Autos



Others not included: Baidu CarLife; Abalta Weblink, Airbiquity Choreo, Nuance Dragon Drive Link, SofTec, UIEvolution Cloud Connect, VNC

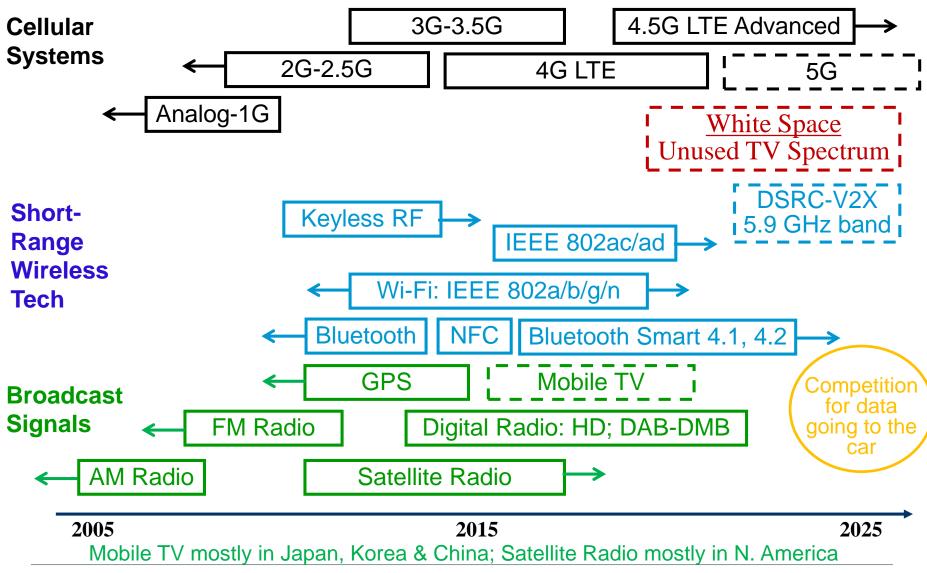
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Connected Car Technologies Overview



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SOURCE: IHS Automotive

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Connected Car Trends: U.S. & EU

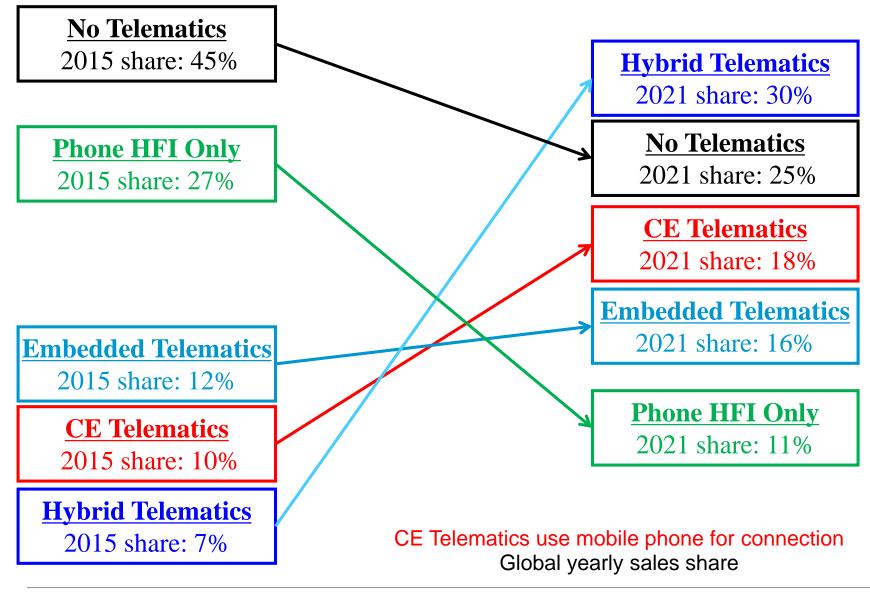
	U.S. Trends	EU Trends
Embedded Telematics	 Leading technology Remote diagnostic most valuable LTE deployment going fast 	 Waiting for eCall to fire up Mostly for high-end autos eCall main app initially
Smartphone Telematics	 Ford success, followed by others Will leverage phone projection 	 Limited success so far Success via phone projection
Embedded & Smartphone	 Growing rapidly Long-term winner 	Emerging in most countriesLong-term winner
Phone Projection	 Very important in next 5 years CarPlay & Android Auto to lead Qs: MirrorLink? AppLink-SDL? 	 Very important in next 5 years CarPlay & AA to lead Qs: MirroLink? SofTec?
OTA SW Update	 Emerging for telematics Infotainment OTA is next Core ECU OTA emerging 	 Emerging for telematics Mostly luxury brands May lag U.S. by 2-4 years
Cyber Security	 Finally getting attention OEMs scrambling to catch up Laws & regulation on the way 	 Strong R&D, little deployment Orderly deployment coming Laws & regulation expected

AA=Android Auto; OTA=Over-the-Air

Connected Car Trends: U.S. & A-P

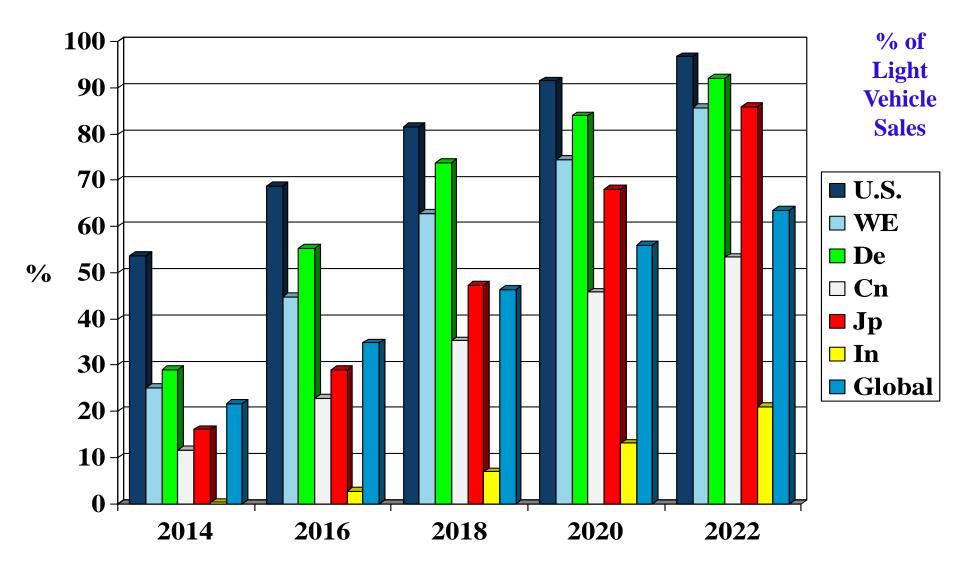
	U.S. Trends	AP Trends
Embedded Telematics	 Leading tech approach Remote diagnostic most valuable LTE deployment coming fast 	 Leading approach in China Weak in most other regions LTE emerging first in China
Smartphone Telematics	 Ford success, followed by others Will leverage phone projection 	Leading approach in JapanFuture growth in China
Embedded & SP	 Growing rapidly Long-term winner 	Grows with SmartphoneLong-term winner in most areas
Phone Projection	 Very important in next 5 years CarPlay & Android Auto to lead Qs: MirrorLink? AppLink-SDL? 	 CP & AA important in Jp & Kr CarLife important in China China Qs: Local AA? ML? SDL?
OTA SW Update	 Emerging for telematics Infotainment OTA is next Core ECU OTA emerging 	 OTA to be important in Jp & Kr Cn: GM, BMW etc. to lead AP may lag U.S. by 3-5 years
Cyber Security	 Finally getting attention OEMs scrambling to catch up Laws & regulation on the way 	 Getting attention in Jp & Kr Need attention in Cn & In Laws & regulation expected

Connected Car Trends



SOURCE: IHS Automotive Infotainment Portal

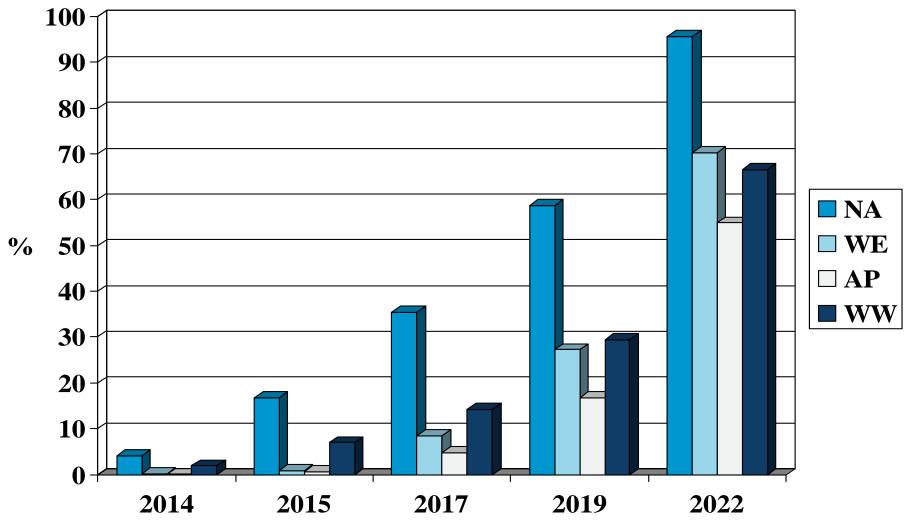
Connected Car Attach Rate



Includes connected car services via embedded modem, Smartphone & both

SOURCE: IHS Automotive Infotainment Portal

LTE Share: Embedded Telematics Sales



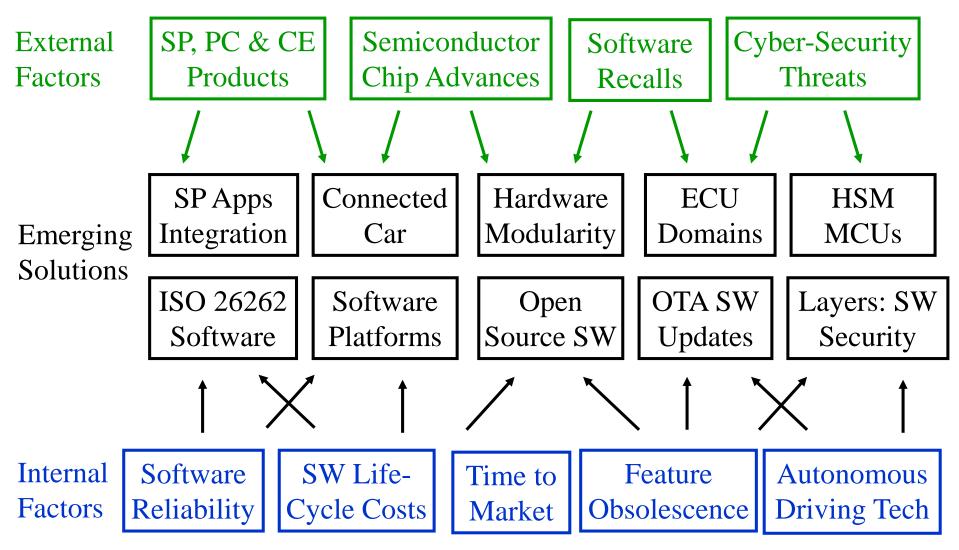
GM's USA deployment of LTE will kick-start market: GM volume will lower auto-grade LTE chip price

Who Benefits from Connected Cars?

Segment	Benefit Areas
OEMs	 Cost savings: Remote diagnostics & Remote software upgrades New revenue from future functional software upgrades
Suppliers	 Revenue from communication & HMI hardware Revenue from connected car software: middleware & apps
TSPs	 Revenue from safety & car-centric services: Base service Revenue from infotainment-centric services: New opportunities
MNOs	 Revenue from growing amount of data to and from the car Revenue from being a TSP and/or content provider
Content Providers	 Many entertainment categories: music & audio as leaders Many information categories: LBS-relates as leader Many new categories emerging
Car Data Consumption	 Mostly TSP-centric data, traffic info & insurance-centric data Many new categories emerging: OBDII data, V2X & others
Driver & Passengers	 Cost savings similar to OEMs, higher resale value w/RD history Connected car apps value: cost savings, safety & convenience Access to vast infotainment content portfolios

HMI=Human Machine Interface; TSP=Telematics Service Provider; MNO=Mobile Network Operator

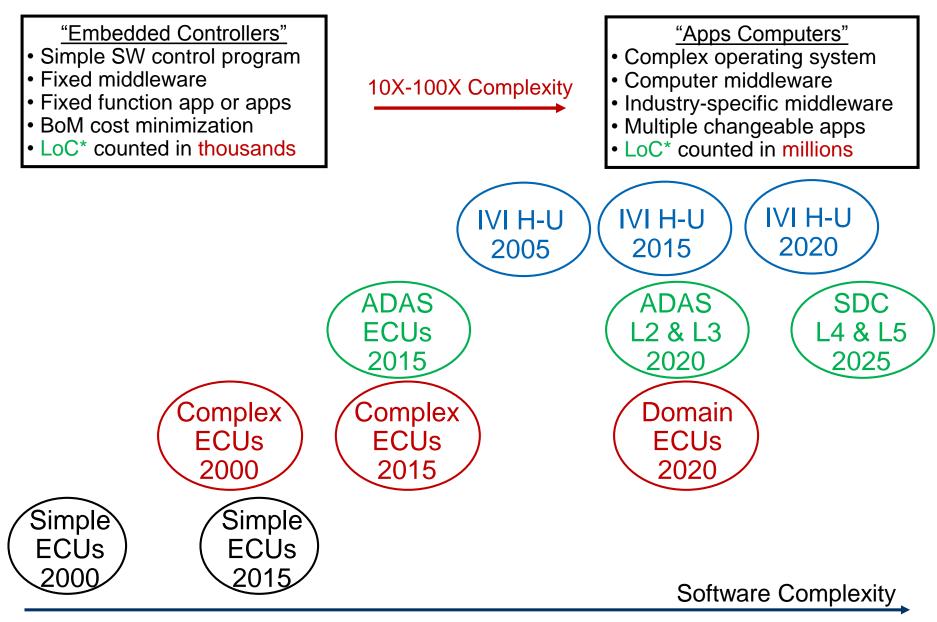
Automotive Software Mega-Trends



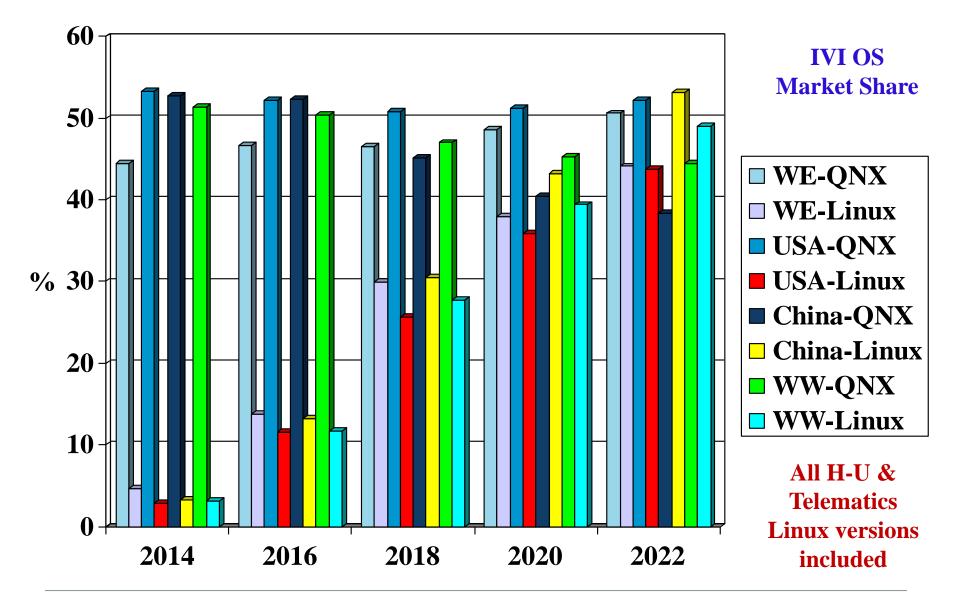
SP=Smartphone; CE=Consumer Electronics; HSM=Hardware Security Module; SW=Software; OTA=Over The Air

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Auto Software Complexity Path



Infotainment OS Trends

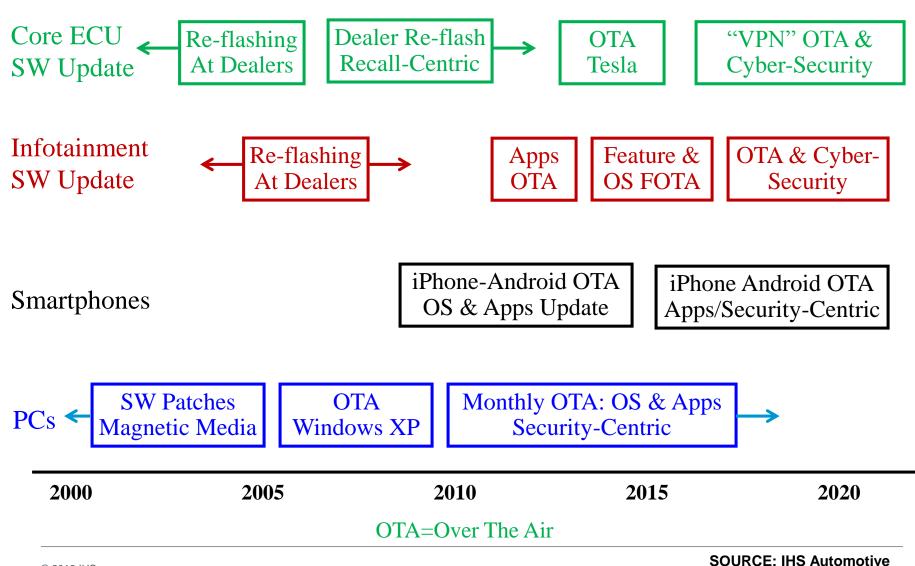


© 2016 IHS WE=Western Europe; WW=Worldwide

SOURCE: IHS Automotive

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OTA Software Update Evolution



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OTA Software Update Advantages

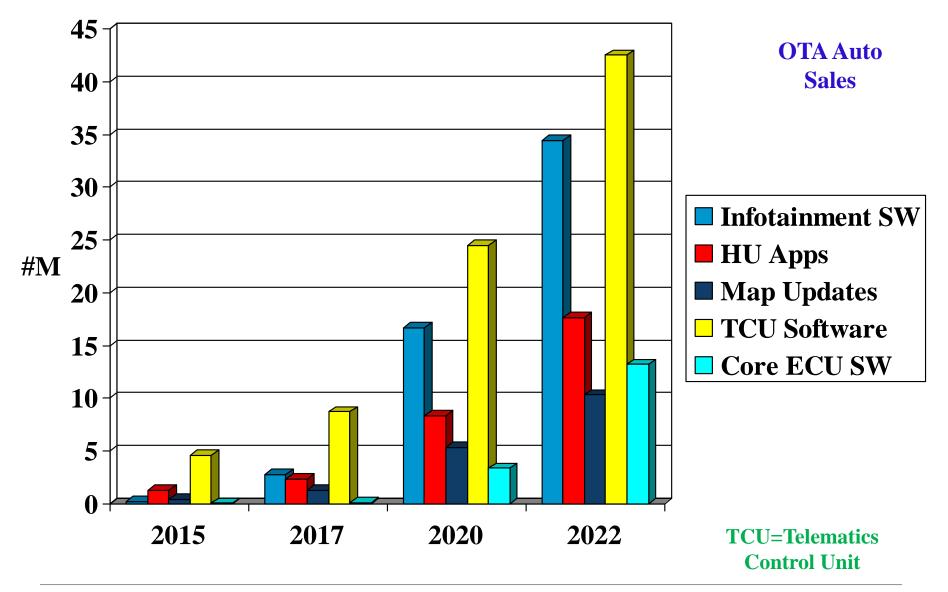
	Key Information	Other Information
Cost Savings	 Dealer cost is \$70-100 per software update event Lower notification costs 	 OTA could save 50% IT investment delays ROI Electronic notification
Time Savings	 Quicker preparation time Less notification time 	 No dealer appointment No mailing expected
Recall Completion	70% dealer recall completionOTA should do much better	 Many unsafe cars on road OTA completion? 90%+
Future Business	 Value of functional updates A portion will pay for this 	 Mostly aftermarket now Future OEM revenue stream

OTA Software Update Segments

	What Is Updated	OEM Deployment
Infotainment Apps	 Head-unit apps Telematics apps 	 Toyota, Chrysler Chrysler brands, Infiniti
Infotainment Software	 Telematics software Head-unit software Including operating system 	 BMW, GM, M-B, Ford Mercedes-Benz Emerging now
Core Auto ECUs	 Powertrain ECU software Chassis ECU software Convenience ECU software 	 Public: Tesla* since 2012 Emerging: 2017+ Required: 2020+
Navigation Map	 Map software POI database Autonomous Driving Map 	 Japan OEMs in Japan; BMW, Audi, Tesla & others Future AD Map required

*Tesla added hardware for L2-L3 autonomy in model D in November 2014, but software & apps where downloaded in October 2015 Adds new level of future proofing! (ihs

Over-the-Air Software Update Forecast



Auto Cyber-Security: Complacency \rightarrow Action

Age of Cyber-Security

- Check current systems
- Weakness identification
- Any apps & content
- Best practice \rightarrow standards
- Every RFQ with cyber-security
- Product portfolio growth
- OEM-T1 expertise acquisition

Proof of Concept Stage

- White-hat hackers
- Skills & expertise needed
- Wired connection hacking
- Wireless hacking events

Complacency Stage

- No need for security
- No actual breaches
- Too expensive
- Will not happen to us

Mass Deployment

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- First for connected cars
- New system architecture
- Next for control ECUs
- New innovative products

Infotainment Portal

Combined with OTA

2010 2015 2020 2025		2010		2020
	2010	2015	2020	2025

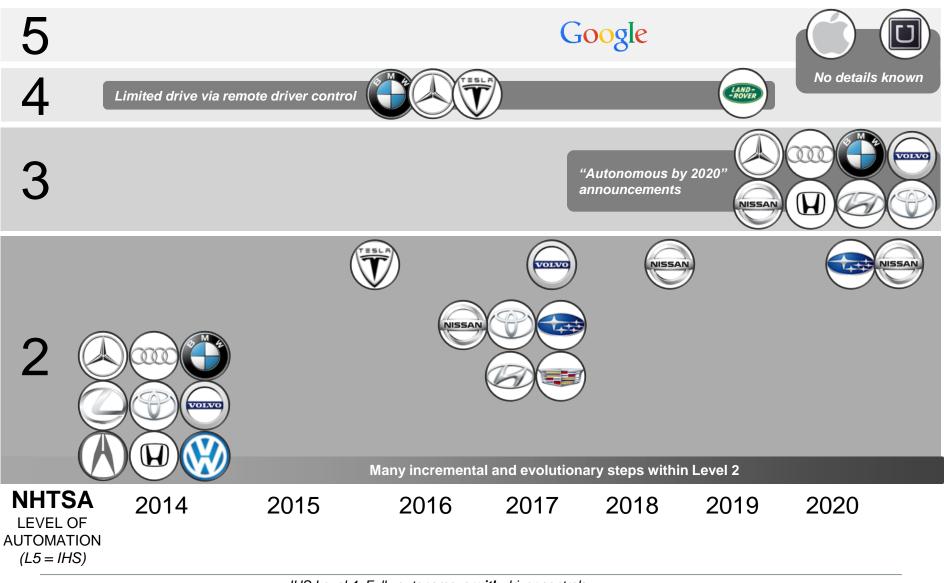
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Current State of the Art & Announced Plans



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IHS Level 4: Fully autonomous **with** driver controls IHS Level 5: Fully autonomous **without** driver controls

SOURCE: IHS Automotive

2 Autonomous Driving Strategies

Focus:	Level 4 Vehicles	Level 5 Vehicles
Autonomy Levels	 Self-driving car mode Human driving mode 	 Driverless car mode only No driving controls
Business Models	 Traditional car ownership Car-as-a-Product (CaaP) 	 Car-as-a-Service (CaaS) Some car ownership
Proponents	 Mercedes-Benz Other luxury brands Volume OEMs 	 Google, Uber, Lyft, Didi, Ola Fleet operators (taxi etc.) Some OEMs (Ford, GM)
Advantages	 Fewer accidents Time, space & privacy* Evolution from ADAS 	 Fewer accidents Mobility to anyone Mobility to anything
Implications	 Driver license for HDC Some degree of CaaS? 	 No driver license needed CaaS for nearly all people
Summary	Cars to make drivers better	Cars are better than drivers

* Mercedes-Benz SDC positioning

Google SDC & DLC Success

	Key Information	Comments
Highway Testing-L4	 L4 Cars since 2009 L4: Now driving assertively 	 Driven 880K+ miles Inch forward at 4-way stops
L4 City Testing	 L4: Mostly in Mt. View, CA L4: Started in Austin, TX 	 Driven 620K+ miles July 2015 (12 cars in Dec)
L5 Pod Testing	 Initially restricted area tests June start in Mt. View (L4 mode) 	 In Google's restricted areas Sep 2015 start in Austin, TX
Restricted Testing	 NASA Moffett Field (1,000 acres) Castle AF Base, Merced, CA 	 60 year lease: Google projects L4 & L5 tests on 100 acres
Vehicles (Mar 31, 2016)	 23 Lexus RX450h SUVs 33 Pod cars (L5 or L4 mode) Total self-driving miles: 1.5M SDC simulation & modeling 	 Mt. View-15; Austin-7; Kirkland-1 Mt. View-24; Austin-7; Kirkland-2 Self-driving miles/week: 12-15K 3M miles/day; test new SW
Next Steps	 Seattle-area & Detroit-area tests Cooperative driving situations Lower crashes by other drivers 	 Rain, snow & bad weather 4-way stops is first step SDC external info? What else?

Google SDC-DLC Software

	Key Information	Comments
Estimated Status	 Better than nearly all drivers—at least in fair weather driving Fewer emergencies Know common driver weaknesses 	 Faster reaction time, never tired, never distracted, superior object tracking capabilities From 1.5M miles in SDC mode
Next Focus	Finding and learning the once in a million events	Google has active projects to identify such events
Key Problems	 Other drivers' negative reaction Other cars run into SDC-DLCs Computer ethics? 	 SDC-DLC follow all laws! SDC driving style too different Different views on its impact
Next Steps	 Cooperative driving situations Lower crashes by other drivers Bad weather testing & learning 	 4-way stops is first step SDC external info? What else? Solutions in due time

Key Question:

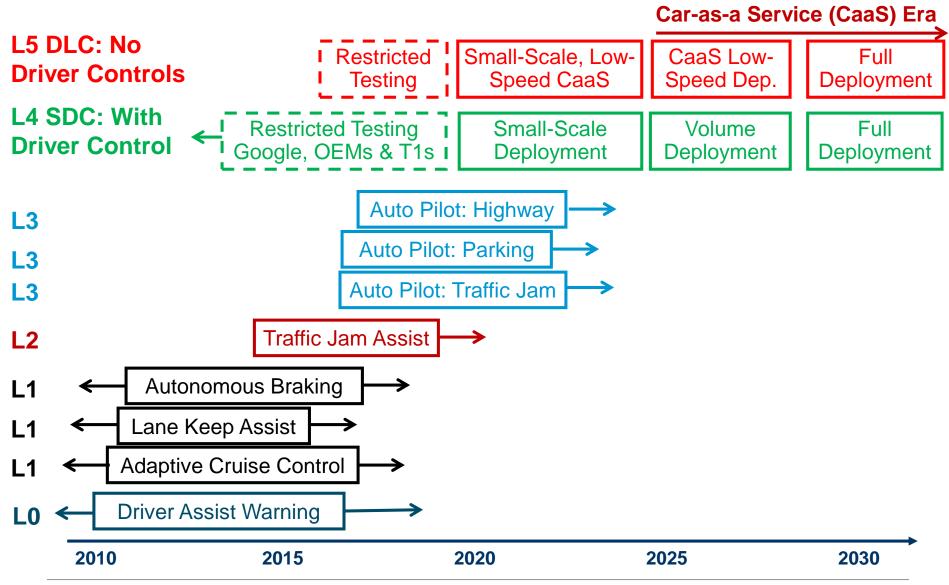
How much better than the best drivers will DLC software need to be for deployment?



Mobility Implications

	Key Information	Other Information
Car Sharing	 Smartphone apps centric DLC lowers operating cost DLC fleets for car-sharing 	 Convenience & availability No driver costs Likely first SDC deployment
Car Ownership	 Fewer cars/household when SDCs are fully available Higher miles per car year 	 USA currently: 2.1 cars/HH USA projected: 1.2 w/SDCs* Quicker replacement rate
Car-as-a- Service Potential	 Worldwide population People with driver license People w/o driver license Urban population Seniors (65+ years old) Youth (Under 18 years old) 	 2015: 7.32B → 2035: 8.74B 2015: 1.13B → 2035: 1.9B 2015: 6.2B → 2035: 6.8B 2015: 4.1B → 2035: 5.7B 2015: 604M → 2035: 1.12B 2015: 2.26B → 2035: 2.36B
Mass Transit	 SDC for last mile service SDV for new mass transit SDV as mass transit 	 To fill mass transit gaps Less cost than mass transit Current system competition

Autonomous Driving Evolution



SOURCE: IHS Automotive Autonomous Driving Portal

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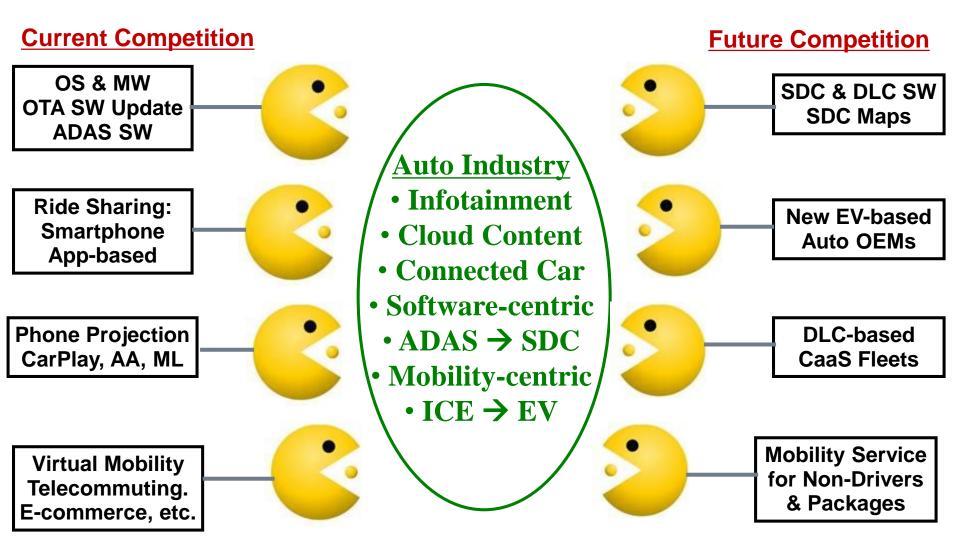
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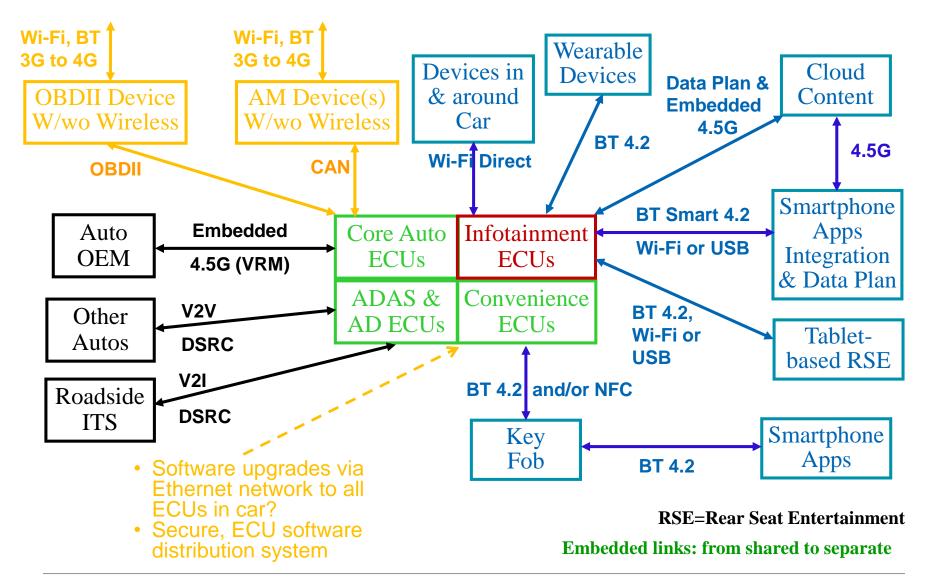
New Auto Industry Competition



OS=Operating System; MW=Middleware; OTA=Over-the-Air; ICE=Internal Combustion Engine; SW=Software; SDC=Self-Driving Car; DLC=Driverless Car; CaaS=Car-as-a-Service; AA=Android Auto; ML=MirrorLink

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Connected Car by 2020+



SOURCE: IHS Automotive

Connected Car Revolution

Capabilities

Connected cars are the halfway point on a journey from simple and rare telematics use, to self-driving cars with required, multiple and constant connections over secure wireless links

LTE Connected

- 4G LTE: Mbps
- Multiple connections
- Apps & cloud content
- Connections: Common

Telematics

- 1G Analog
- Speed: Kbps
- Safety-Security
- Available: Rare

Connected cars create new challenges: cyber-security

2000

2015

2030

SOURCE: IHS Automotive

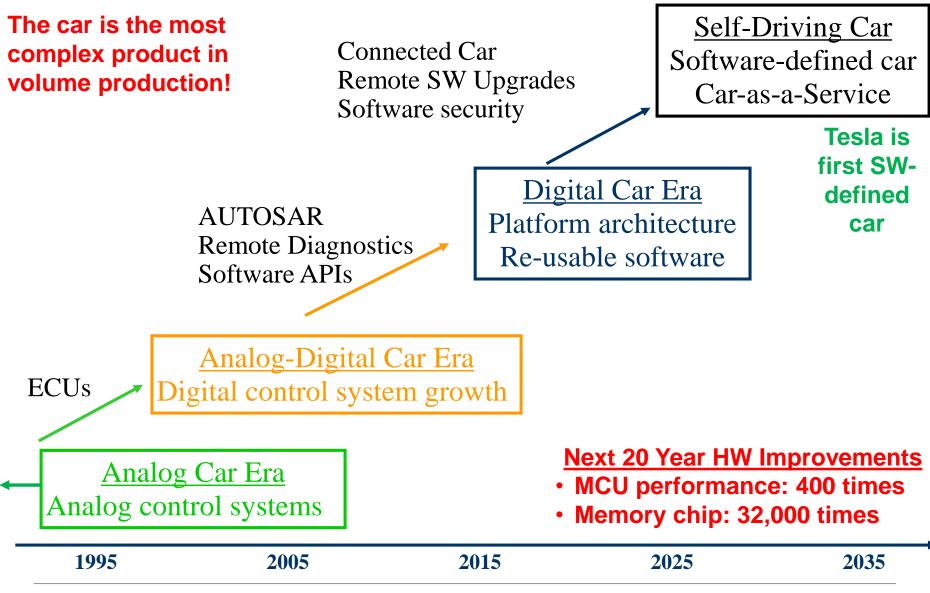
Kbps-Mbps-Gbps=Kilo-Mega-Giga bits per second; SDC=Self-Driving Car; DLC=Driverless Car

Connected SDC-DLC

- 5G: Gbps
- Secure connections
- Any apps & content
- Connections: Required
- Car-as-a-Service

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Software-Defined Car Evolution



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Questions?

Egil Juliussen, Ph.D. Research Director, Principal Analyst, IHS Automotive Technology April 27, 2016 egil.juliussen@ihs.com

