

# Considerations for developing managed apps & how to apply the considerations to SDK

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**John. Kim**

*OBIGO Inc.*

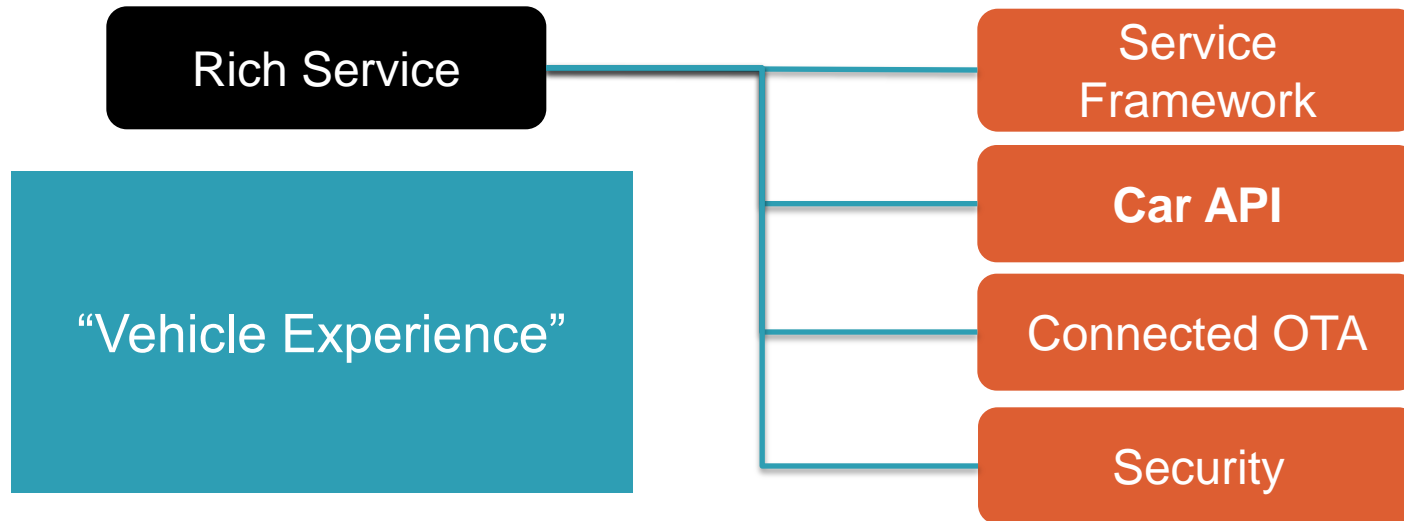
# Agenda

- Trends and Background
- Lessons from Experience
- How It Works (incl Screen Shot)
- Video Demo
- Future Works & Summary

# Trend & Background

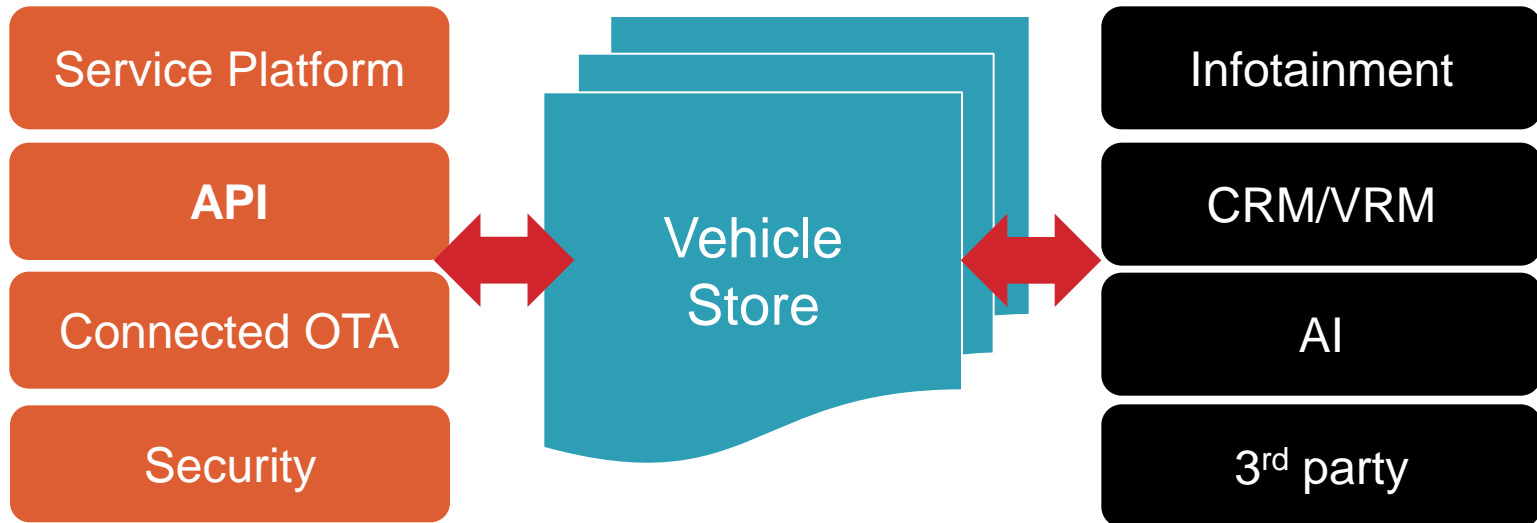
# Market Trends

- Toward Vehicle Experience beyond mobile experience



# Market Trends

- Toward Rich Service



SDK for in Vehicle Service  
Based on Open Standard (HTML5)

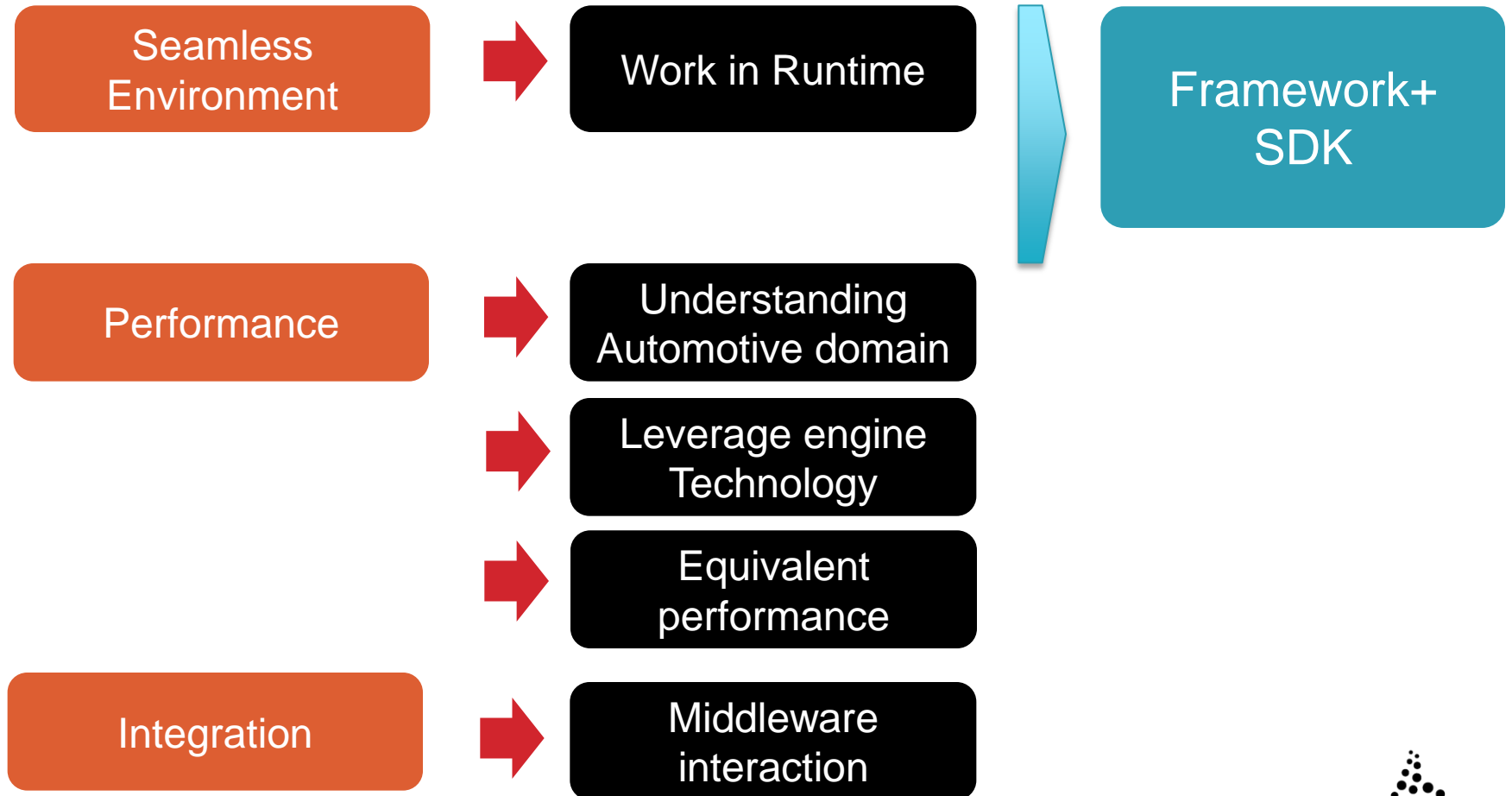
# Market Trends

- Service Application Required



# Market Trends

- Eco System is the Key to the Problems



# Lessons from Experience



# Lessons - Project Analysis

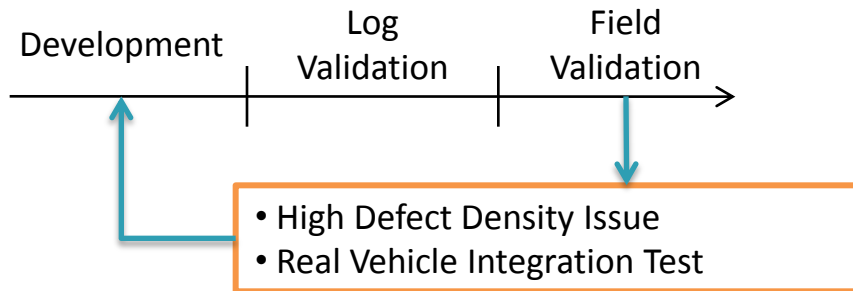
- Postmortem
  - Commercial Project Analysis for SDK
- Focus on Development Environment & Process
  - Defect Triage : Types, Category, Density, .....
  - Validation Process : Reason Why, Improvement, ...

# Lesson Learnt (1/2)

- Defect & Validation Analysis

- Find Issue Earlier at Development Phase as Seamless [IDE]

- Critical Issues emerge at SOP (In Vehicle Test) [Vehicle Simul.]



- Resource Congestion(Peak, Duration) [CPU/TREND]

- Memory and CPU

- Visual Inspection [Different Types of Envi.]

- Brightness, Contrast, Theme, Ambient API, HMI Tool

# Lesson Learnt (2/2)

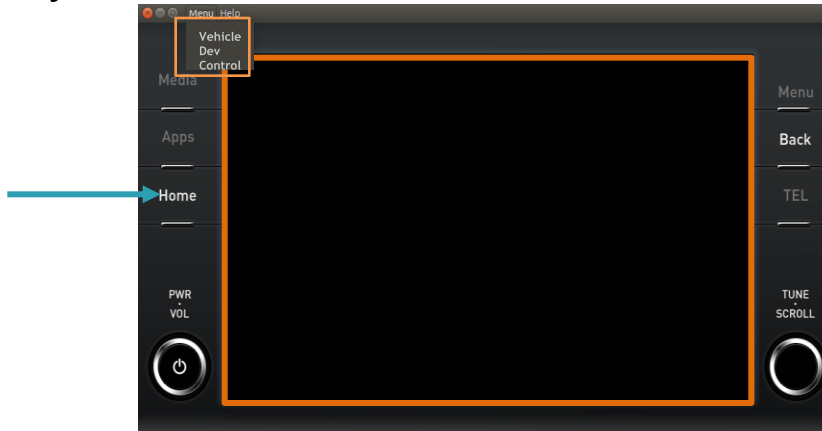
- Defect & Validation Analysis
  - Network Strength [NW TEST]
    - Strong/Weak/Offline/Poor(Intermittent)
  - Rarely Reproducible Issue [Macro Test]
  - Recovery when malfunctioned or Crashed [OOM]
  - Various Input or Interrupt [Bezel | Rear View Camera]
    - Different Vehicles Environment

# How It Works - ScreenShot or Demo (SDK Features)

# Simulator Overview

- Bezel Keys

- Menu
- Media
- Apps
- Back
- Tel
- Home

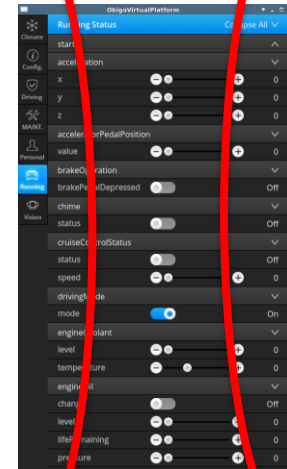


- Input

- Knob
- Wheel switch



- Vehicle simulation

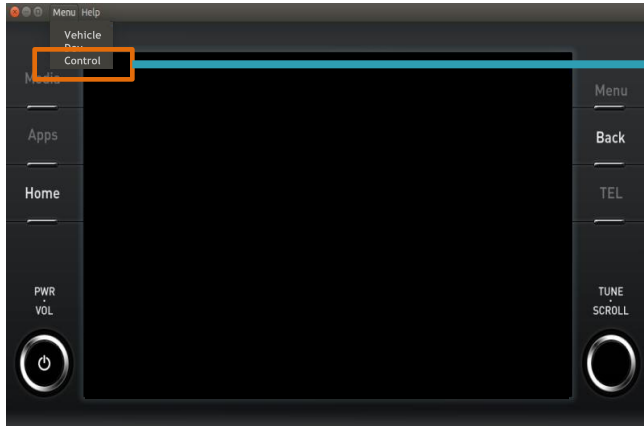


- Developer mode

- Launcher
- Dev
- Usage



# Simulator Vehicle Control



- **Knob**

- Climate Control
- Configuration and Identification
- Driving Safety
- Maintenance
- Personalization
- Running status
- Vision and Parking



- **Wheel Switch**

- Volume up/down
- Page up/down
- Mode
- Call
- VR
- Next / Previous
- Back / Ok

# Video Demo



# Cockpit Vehicle API Simulation

- Running Status : Vehicle Speed > Gear mode
- Light Status : Head > Right Turn > Left Turn > Brake > Fog > Hazard > Park
- Engine Oil : Level (0 → 50)
- Fuel : Level (60 → 100)
- Parking Brake ( Inactive → Active)



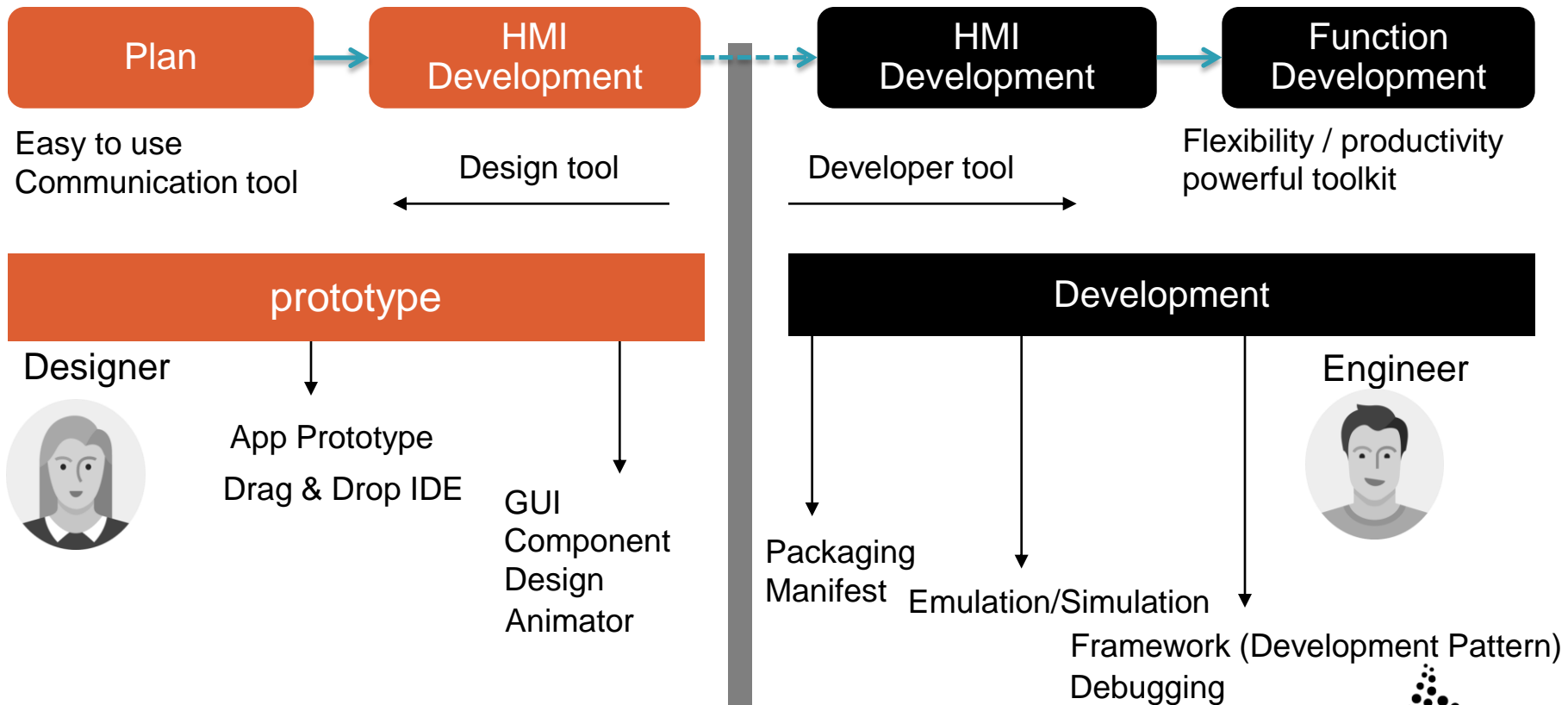


# Network Signal – Weak and Intermittent

# Future Works & Summary

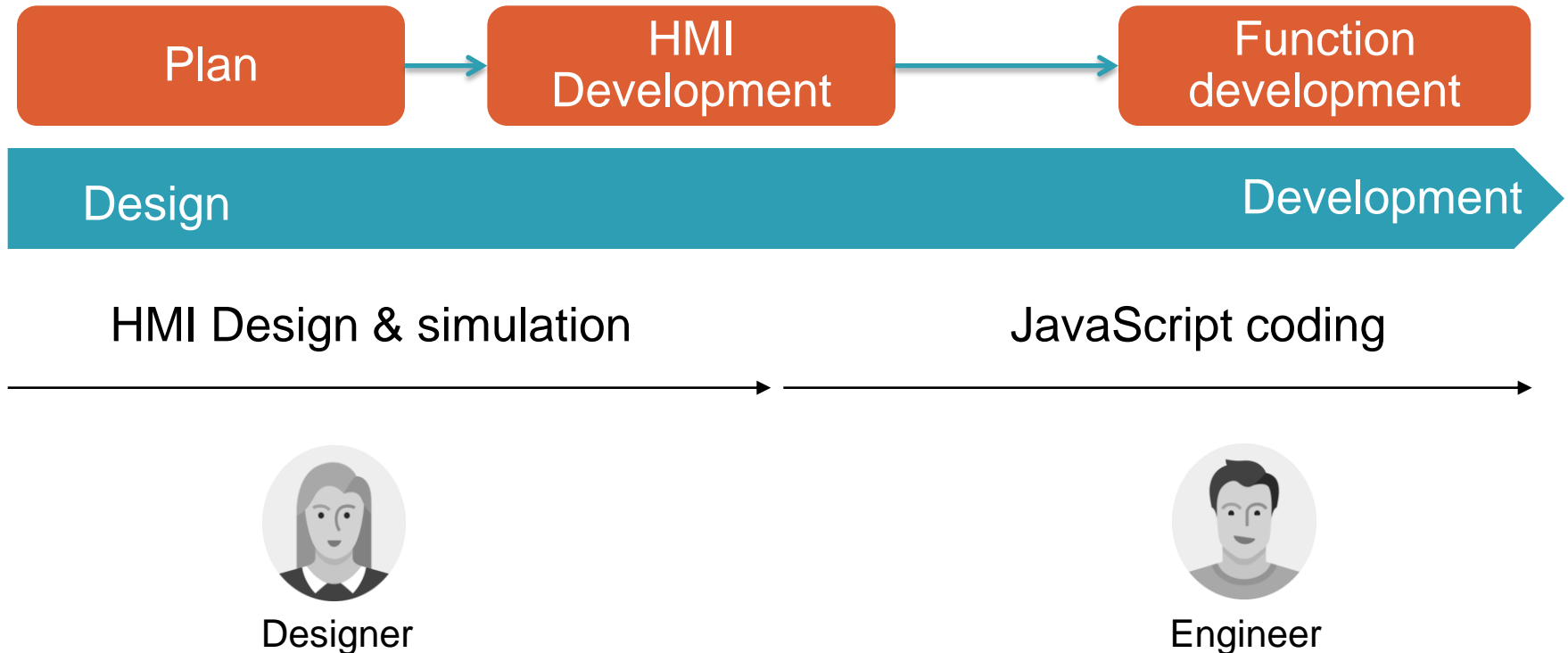
# Future work

- Extension of SDK Coverage
  - Design tool
  - Development tool



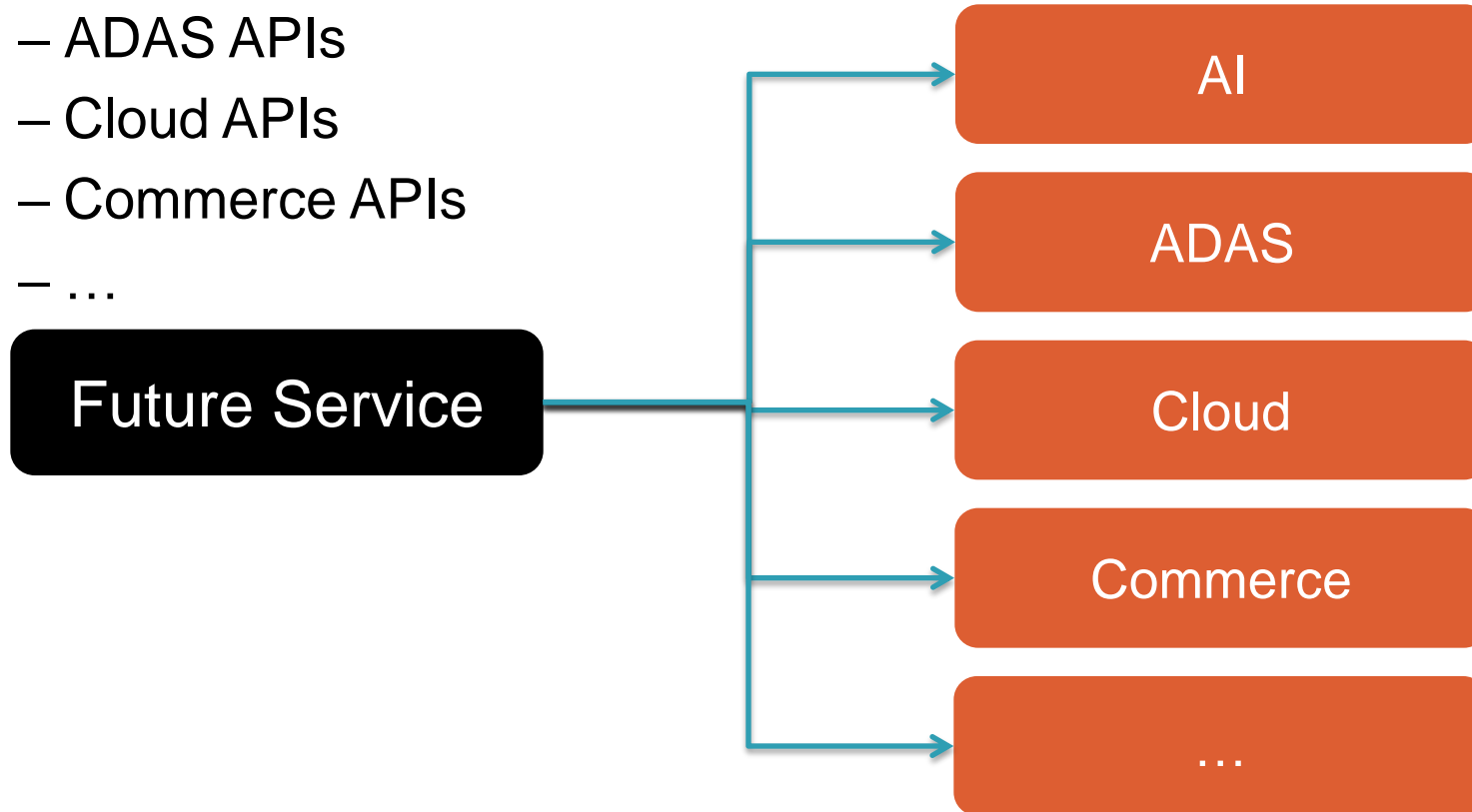
# Future work

- Seamless developing process



# Future work

- Rich Service
  - AI APIs
  - ADAS APIs
  - Cloud APIs
  - Commerce APIs
  - ...



# Future work

- Application Quality Managing

Command Line Interface

Configuration management

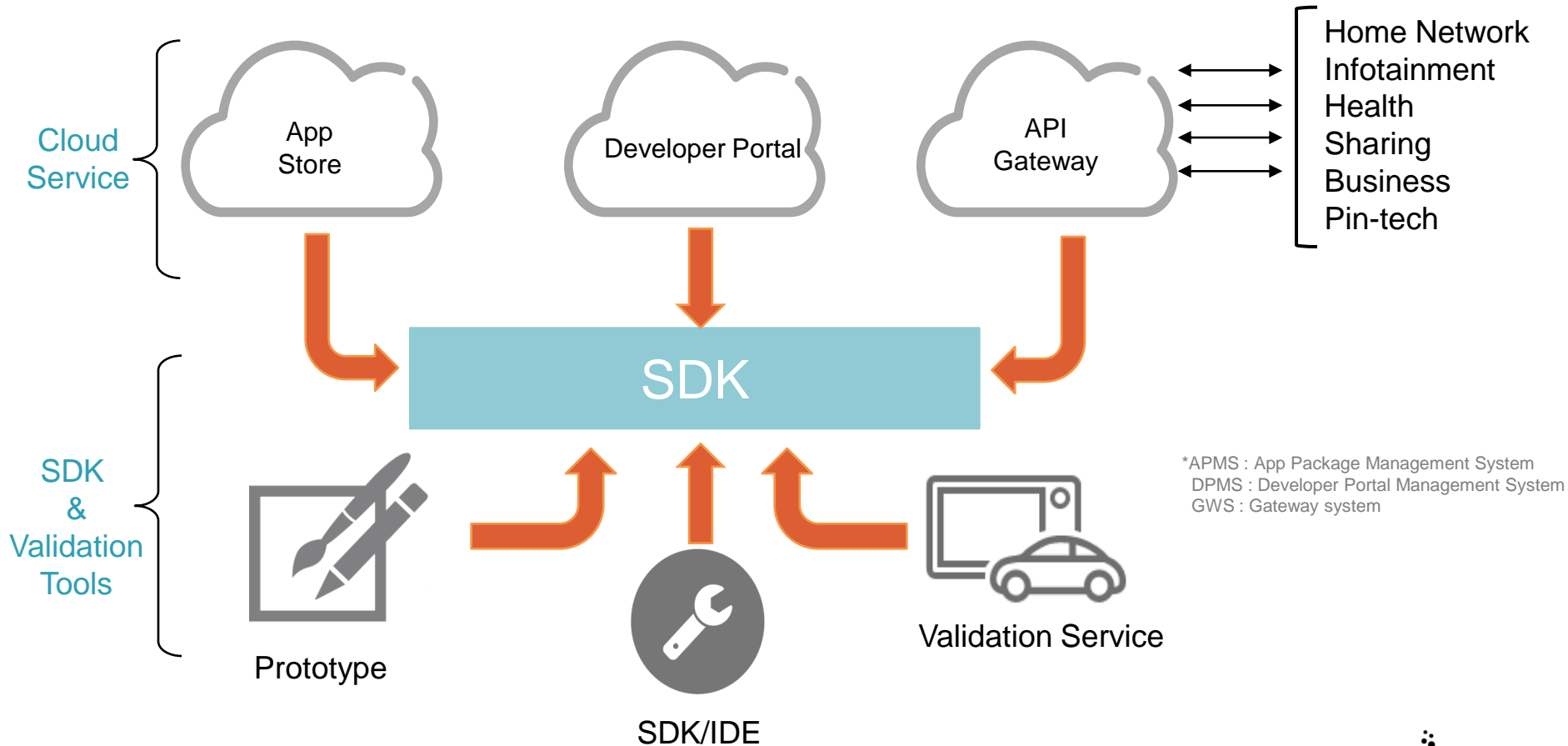
Test Framework

Code coverage

Continuous Integration  
Application Quality Managing

# Future work

- Seamless Development Environment



# Summary

- Continue
  - Lessons from Experience and Analysis Upcoming Projects
  - Research with Collaboration via Standard Org (GENIVI, W3C)
- Expand Capability
  - Enhance In Vehicle Simulation and Emulation
  - Service API



# Thank you!

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